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EPOSEJ(M310) Protocol Specification

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8.3 Command Protocol Errors

1. Purpose of this document

The purpose of this document is to provide the necessary specification to software designers interested in communicating with fiscal ECR/POS models. This document assumes that the reader is familiar with basic communication concepts, such as transmittances, receptions, timeouts, etc. Also assumes that the reader is familiar with fiscal POS/ECR functioning and procedures.

2. Goals

The developer will have all necessary information for implementing all protocol layers, thus be able to:

- Keep track of all transaction operations (sales, voids, refunds etc)
- Expand the available local database of items to arbitrary numbers
- Perform the ECR/POS configuration (setup) remotely
- Issue receipts and all reports via protocol commands

3. Design approach and compatibility issues

Developers should take into consideration future additions or expansions to this specification. The goal is that an application designed using an older revision specs will function correctly in newer revision protocol. In order to do so, the developers *must* check responses only for the presence of the known information and 'quietly' discard the information that is unknown. The designers of this protocol guarantee that the extensions of this protocol will not alter the position or the type of the information (unless absolutely unavoidable). Extra fields will always be added to the right of the reply strings. Specifically, these are the rules that deliver the highest compatibility:

- a) Check the protocol version number. This information guarantees safety towards new commands. For example (hypothetically): In protocol revision '01.02' and higher the command '#' is supported, so reading a revision '01.00' indicates that the command '#' will fail.
- b) Always assume correct a reply that has more fields than expected. For example: Reply expected: "/1/AAAAA/BBBB/CCCC/" Reply received: "/1/AAAAA/BBBB/CCCC/DDDDD" (Field 'DDDDD' is unexpected, but should not generate an error because all the expected fields are present. So this field *should* be silently discarded.)
- c) Always assume correct a 'FLAGS' field that is longer than expected.
 For example:
 Reply expected: "/1001001001/"
 Reply received: "/1001001001001/"
 (Three extra bits in the 'FLAGS' field are unexpected. The application
 must discard them without generating errors).
- d) It is an excellent design approach not to be very strict with numerical ranges or string lengths expected. This guarantees that the application will be compatible with other ECR/POS devices that use this protocol, but having different resources to operate with. For example, an ECR/POS having more memory is probable to support a wider local item

base, reporting higher index numbers. Or, a different printer mechanism may limit, for example, a header line length. Having a flexible design promises maximum compatibility with different hardware requiring very little (or no) changes to application source code.

3.1. Further information

The implementers are encouraged to study and/or use parts of code examples which are part of this document. Also they must keep informed of any changes in this specification due to the status of this document. Suggestions from developers may or may not influence details of the document until it reaches 'final' status.

4. Communications line

The ECR/POS communicates with host computer via an asynchronous serial line of the RS-232C recommended standard. The serial line parameters are:

- Baud rate: 9600 baud
- Parity: none
- Data: 8
- Stop: 1
- Flow control: none

Note that because there is no flow control, only the RX/TX/GND signals are required for the cable configuration. The maximum length of cable is described in the 232C recommended standard for this baud rate. It is highly recommended that the maximum length is not exceeded to prevent drops in communication rate and undesirable retransmittances due to errors, or in worst case a total communication failure. When cable distance is unavoidably long, an extender may be used.

5. Protocol layers discussion

There are two different needs which the ECR/POS satisfies with two separate protocol layers. The first is the need of keeping track of the POS activity and the extension of the local database of items. The second is the need to use the ECR/POS as a terminal device which we can call 'fiscal printer'. The protocol layers for these needs respectively are:

- The 'online' protocol layer (It will be referred as 'online protocol')
- The 'command' protocol layer (It will be referred as 'command protocol')

Note that there is no such case where both layers are active at the same time due to the nature of the needs each layer deals with. To be more clear, the online protocol is required when it is desired to observe the POS device's activity when the operator of the ECR/POS issues receipts or any other document with it. The command protocol is required when is desired to use the device with a host computer application that issues the receipts and reports to the ECR as a fiscal printer.

Although these two layers cannot coexist at the same time of POS operation,

switching between them is allowed anytime. As expected, communication rules and procedures that layers use are the same.

A major difference between the online and command protocol is the origin of the communication. In the online protocol, the communication starts from the POS/ECR in contrast with the command protocol where the communication starts by the host computer.

6. Common rules

6.1. Model of data interchange

Both protocol layers share a common model of interchanging data with the host. The next scheme describes this model:

Sender Receiver IDLE IDLE ENQUIRE ------ ACKNOWLEDGE PACKET ------ ACKNOWLEDGE (Optional section follows)

	<	PACKET
ACKNOWLEDGE	>	
IDLE	I	DLE

This scheme although describes the typical flow of data between the two communicating devices (POS and host computer) does not include any other situation such as errors in transmittance, retransmittance etc. Note also that the 'sender' will be the ECR/POS and the 'receiver' will be the host in online protocol. In the command protocol, the 'sender' will be the host and the 'receiver' will be the ECR/POS.

Observe that this model includes two different packet transmittances, one from sender to receiver and one from receiver to sender. In the paragraphs to follow we will call the first packet 'request packet' and the second one 'reply packet' for simplicity. Reply packets are always sent by the ECR/POS when receiving command protocol requests. Also reply packets may be sent in special cases by the host computer at online protocol.

6.2. States of protocol

For a better understanding of the previous paragraph and the communication flow, we can define states which communication 'sides' will enter.

- Idle state This is the state before any communication attempt takes place.

- Enquire state The sender that wishes to initiate communication sends an inquiry to the receiver. The process of sending this inquiry is the enquire state so only the sender enters this state.

- Acknowledge state
 The receiver will enter this state right after receiving an inquiry
 or after the verification of a request packet. The sender will enter
 this state after the verification of a reply packet.
 Verify acknowledge state
 The sender or receiver will enter this state after an enquire state or a
 packet transmittance state. The process of waiting the other end's positive
 or negative response is to verify acknowledge state.
 Packet transmittance state
 The sender will enter this state to transmit a request packet and the
 receiver to transmit a reply packet.
 Packet reception state
- The receiver enters this state after acknowledging the sender's enquire to get the request packet. The sender will enter this state right after verifying a positive acknowledge from the receiver, and only if the specific protocol case requires a reply packet.

Considering the above, the state flow for the sender and the receiver in a typical communication attempt will be:

SenderReceiverIdleIdleEnquire state / Verify ack. stateAcknowledge statePacket transmittance statePacket reception stateVerify acknowledge stateAcknowledge statePacket reception statePacket transmittance stateAcknowledge statePacket transmittance statePacket reception statePacket transmittance stateAcknowledge statePacket transmittance stateIdleIdle		
IdleIdleEnquire state / Verify ack. stateAcknowledge statePacket transmittance statePacket reception stateVerify acknowledge stateAcknowledge statePacket reception statePacket transmittance stateAcknowledge statePacket transmittance stateAcknowledge stateVerify acknowledge stateIdleIdle	Sender	Receiver
	Idle Enquire state / Verify ack. state Packet transmittance state Verify acknowledge state Packet reception state Acknowledge state Idle	Idle Acknowledge state Packet reception state Acknowledge state Packet transmittance state Verify acknowledge state Idle

6.2.1. States definition -> Enquire state

The enquire state is actually the transmittance of a single ASCII control code ENQ [CC1] by the sender. Doing this, the sender has concluded the enquire state. The purpose of this state is to find out if the receiver is able to reply, without flooding the communication line with too much data. After sending the ENQ code, the sender must wait for a response from the receiver, entering verify acknowledge state (see 6.2.2). It is highly recommended to clear the receiving buffer before entering an enquire state, so discarding any accidental data previously received in the serial communication's receive buffer, especially in cases where serial communication is interrupt driven.

Some synchronization needs may also require that before sending the ENQ code, hosts should send the CAN (cancel) [CC1] control code to cancel any waiting states in the ECR/POS side.

6.2.2. States definition -> Verify acknowledge

The verify acknowledge state is the reception of a response code which indicates that an action from one side has been accepted by the other. For this to work, the ASCII control codes ACK and NAK [CC1] are used to mean positive

or negative acknowledgement respectively. In this state the sender or the receiver enters in the following cases:

- after an enquire state by the sender
- after a request packet transmittance by the sender
- after a reply packet transmittance by the receiver

In any of the above cases, the side which is in the verify acknowledge state must either accept ACK or NAK as valid responses within some specific time window. Any other received control values should be treated as NAK.

On reception of an ACK, the host must leave the verify acknowledge state and proceed to the next state, if any. This means that the previous state was successfully processed by the other side of the communication. On reception of a NAK, the host must leave the verify acknowledge state and repeat once more the previous state. For example, if the verify acknowledge state was for a previous enquire state, the enquire state must be repeated. If the request packet was not acknowledged, the packet must be retransmitted.

To prevent infinite communication loops, each of these cases mentioned are limited to a specific retransmittance count, which, when reached, indicates that the communication attempt causing the retransmittances was unsuccessful and further communication is not possible for some reason. The possible reasons for such a failure may be:

- Disconnection of serial cable
- Host computer or ECR/POS fatal error
- Too noisy communication line

6.2.3. States definition -> Acknowledge state

The acknowledge state is the transmittance of either ACK or NAK control codes after a previous enquire or packet reception. ACK must be transmitted when the enquire is accepted or the packet is verified successfully. This is 'positive acknowledge'. NAK must be transmitted when the enquire must be either delayed or rejected, or if the packet failed checksum verification. This is 'negative acknowledge'. Hosts must not transmit any other codes except ACK, NAK and CAN in this state.

6.2.4. States definition -> Packet transmittance state

This state is the transmittance of either a request or a reply packet by the sender and the receiver respectively. Packets in both cases follow the rules described in a later paragraph [see 6.3]. On completion of the packet transmittance, the sender or receiver advances to the next state, if any. During the packet transmittance state, the sender or receiver may also transmit control codes which will be transparent for the packet data, ie they will not be included in the data section of the packet.

6.2.5. States definition -> Packet reception state

The packet reception state is the process of receiving a request or reply packet. The sender will enter this state when receiving a reply packet and the receiver when receiving a request packet. Packet reception is initiated with the reception of the STX control code [CC1]. Any reception of data before the reception of STX must be silently discarded. Packet reception is terminated with the reception of ETX control code [CC1]. Any data after the termination

code (ETX) do not belong to this state. See next paragraph for packet handling and structure.

6.3. Packet purpose and structure

The actual communication data in both protocol layers are encapsulated in a 'packet'. As described above, there are request packets and reply packets. In simple words, request packets contain instructions that the sender wishes the receiver to follow or plain information. Reply packets are information which describe how receiver followed the instructions and/or plain information.

Request packets are always sent by the sender. Reply packets are always sent by the receiver. Request and reply packets have the same basic structure in both online and command protocol layers but differ in their contents.

The packet structure is the following:

+-	+		-++
	STX	Data	ETX
+ -	+		-++

Notice that the actual data is between STX and ETX fields which are simply the ASCII control codes STX and ETX [CC1]. By ASCII definition, the STX/ETX control codes indicate the start of data transmittance and the end of data transmittance respectively. Any valid octet between the STX and ETX is considered 'data' octet. Valid data octets must be between values '32' and '255' (decimal). Octets lower than '32' are considered 'control' codes [1] and MUST be interpreted specially. Valid data octets are forming the complete data section. Control codes are NOT part of the data and this also applies for the STX/ETX control codes.

The length of the data section is variable, due to it's multifunctioning purpose. ECR/POS is able to accept data up to 250 octets of data in a single packet. Hosts MUST be able to accept at least the same amount of data in a single packet. ECR/POS will discard any further data if this limit is reached producing a negative acknowledge to the host.

Inside the data section of a packet, request or reply, are 'data fields':

<-----> Data -----> +----+ - +----+ | Field 1 / Field 2 / Field 3 / / Field N | +----++ ---++

Data fields form the total of the data section of a packet. Each field's size may vary. For this reason, a 'special' data character is defined to function as 'field separator'. In both protocol layers, the field separator character is the slash '/' (ASCII character 47 decimal, 057 octal, 2F hexadecimal). ECR/POS interprets this character as 'start of next field'. Host application has to do the same. As a result of this character's special meaning, hosts MUST NOT include this character as part of field data but only as field separator. The reason for this is that the ECR/POS will incorrectly treat it as field separator and count one extra field in the packet, probably also shifting all other fields by one position to the right.

Fields vary in size and content. Various types of fields are described in a later paragraph in detail.

6.3.1. Packet verification - error detection

To ensure that a request or reply packet was received with no errors, both layers use a special field: the checksum. Checksum is always the last field in the packet in all cases of packet transmittances. It also must be separated from the previous field using the slash (/). Checksums are always a 2-digit decimal values and represent the modulo 100 of the 8-bit sum of all data octets in the packet except any control codes or the 2-digits checksum itself but including the field separators. All field separators are calculated in the checksum.

```
Example checksum calculation function in 'C':
```

```
+----+
| BYTE CalcChecksum(BYTE *packet)
| {
| BYTE sum = 0;
| int checklength = strlen(packet) - 2;
| while(checklength--) sum += (BYTE) (*packet++);
| return( (sum % 100) );
| }
```

Example checksum calculation function in pseudo code:

```
+------
| Function Calculate Checksum( parameter data packet ) Returns BYTE |
| Begin
  Declare CALCSUM, I as BYTE
CALCSUM = 0
For I = 0 to stringlength (data packet) - 2 Do
CALCSUM = CALCSUM + ASCII ( data packet [ I ] ) )
Next I
CALCSUM = CALCSUM mod 100
 Return CALCSUM
| End
+-----+
```

The receiver of the packet must calculate this checksum locally, compare it with the transmitter's checksum and, if found equal, the packet is valid and a positive acknowledgement must be sent. Otherwise the packet was corrupted and a negative acknowledgement must be sent. The checksum will always be a numeric, 2-digit field in range 00-99.

```
<----- Data section ----->
<----- Layer fields -----><-- Checksum -->
+----+
| Field 1 / Field 2 / Field 3 / . . . / CC |
+----++
```

Remembering the state paragraphs above, negative acknowledgements in packet receptions cause retransmittances of the packet. The scheme that follows describes one such case where the packet failed checksum verification twice and succeeded in the third:

Sender	Receiver	
IDLE	IDLE	



6.3.2. Fields - discussion

As already mentioned, fields are the building blocks of a data packet. In this paragraph we will examine all available types of fields and their basic restrictions and requirements.

In both layers, there are only two classes of fields: the string class and the numeric class. Further 'type' labelling was necessary to be defined in order to document each type's ranges and restrictions. Understanding those is essential because when out of 'type' range fields are sent will be rejected by the ECR/POS on further packet processing.

Although fields of certain class and type have a range, the specific packet may REQUIRE a lower range for successful process. Keeping this in mind, applying fields to a packet should be done following this scheme:

- Apply class restrictions checks
- Apply type restrictions and range checks
- Apply packet's specification for fields restrictions and range

6.3.3. Fields - classes

As mentioned, field classes are either string or numeric. These are the attributes of each class.

String class:

- Can contain any character of value 32 to 255 (decimal) except slash ('/')
- Can be of zero to any length that does not exceed the maximum packet size

Numeric class:

- Can contain any numeric character, a decimal point
- Can contain any 'A' to 'F' digit if hexadecimal (*)
- Can contain a minus as a first character
- Can have a total length of zero to 12 characters
- (*) Hexadecimal values are only sent at command protocol reply packets for device status map and fiscal status map fields.

6.3.4. Fields - types in detail

Field types are used as a method of generating or recognizing specific or generic fields for a use in a packet. The list that follows defines the ranges and restrictions of the specific types.

-	===== INTEGER type	=======================================
	Class:	Numeric
	Value range:	'-999999' to '999999'
	Digit range:	1 to 6 digits
	Notes:	Fields of this type must not contain any decimal part
		or decimal point. This type is usually used as a counter
		field or an index
		field of an index.
_	DATES type -	
	Class.	Numeria
	Value mange.	
	Value lange.	VIVI99 CO SIIZ40
	Digit range:	when required, must be 6 aigits
		When optional, may not be sent at all
	Notes:	Specifies a date. Date format is DDMMYY.
-	===== DATE8 type =	
	Class:	Numeric
	Value range:	'01011999' to '3112040'
	Digit range:	When required, must be 8 digits
		When optional, may not be sent at all
	Notes:	Specifies a date. Date format is DDMMYYYY.
-	===== TIME type ==	
	Class:	Numeric
	Value range:	'000000' to '235959'
	Digit range:	When required, must be 6 digits
		When optional, may not be sent at all
	Notes:	Specifies a time. Time format is HHMMSS.
_	===== FLAGS type =	
	Class:	Numeric
	Value range:	'0' to '1' for each flag in field
	Digit range:	When required, must be as long as the packet
		requires. When optional, may not be sent at all
	Notes:	Flags type is used to minimize packet fields
		where a single "true"/"false" or "yes"/"no"
		type of information must be passed for various
		attributes
		activates.
_	===== AMOUNT type	
	Class.	Numeric
	Value range.	1 - 00000000 001 + 0 10000000 001
	Value Lange:	-555555555555555555555555555555555555
	Digit range:	I LU IZ LULAI
		U LO & INTEGER PART
		U to 2 decimal part
	Notes:	AMOUNT is usually used to specify prices,
		discounts, payment values, totals, etc.
		When used to specify payments, this type

will always be expressed in the active note (ie: drachmas or euro) Numeric Class: Value range: '-99999.999' to '99999.999' 1 to 10 total Digit range: 0 to 5 integer part 0 to 3 decimal part QTY is used to specified quantities of Notes: any kind. Class: Numeric Value range: '0.000000' to '9999.999999' Digit range: 1 to 11 total 0 to 4 integer part 0 to 6 decimal part RATE is used to specify currencies of Notes: foreign notes or euro to drachmas rate and vice versa Numeric Class: "0.00" to "100.00" Value range: Digit range: 1 to 6 total 0 to 3 integer part 0 to 2 decimal part Notes: PERCENTAGE is used to specify a discount percentage, a markup percentage etc. Class: String Value range: _ Character range: 1 to 240 (if not exceeding max packet size) Notes: A normal string

7. Online protocol

In this section the online protocol will be explained in detail. The model of communication is the following, initiated by ECR/POS:

ECR/POS	Host computer
IDLE	IDLE
ENQUIRE	> ACKNOWLEDGE >
IDLE	ACKNOWLEDGE IDLE
or (in case host must ser	nd reply packet to ECR)
ECR/POS	Host computer
IDLE ENQUIRE	IDLE >



7.1. Online protocol packets in detail

Online protocol supports the following packets:

- Item sale packets
- Discount/Markup/Ticket/Coupon packets
- Payment packets
- Closure packets
- Host database: Item search packet
- Host database: Client search packet

Online packets have some leading fields called 'online header' which is common in all cases. So, the request packet becomes:

- Header layout

Header contains 4 fields which are explained later. Notice that the first field after the header we labelled 'Field 1' instead of 'Field 5' which is the actual field number. This is done for simplicity, because later paragraphs which describe the packets will not contain this header or the checksum field.

The header consists of those fields:

```
+----+ - - -
| ECR number | Clerk number | Euro Flag | Sequence number |
| Integer[2] | Integer[2] | Integer[1]| Integer[2]
                                                 Is the number of the ECR sent the packet
- ECR number:
- Clerk number: The number of clerk which was active during
             the packet transmittance
- Euro flag:
                  Indicates the 'EURO' status of the ECR
             Zero means local note (drachmas), non zero
             means EURO.
- Sequence number: It is a Packet counter. When host receives this
             packet must check if it equals with the one of
             the previous packet processed. If yes, then it
             is retransmittance and must be acknowledged and
             discarded. Each packet's sequence number equals
             with previous packet's sequence number plus one.
             Sequence number will have a range '00' to '99'
Header example: "01/04/0/47/...../45"
             This example indicates that ECR#01 sent the packet,
             clerk #04 was active, mode was drachmas and packet
```

sent had sequence number 47.

- The 'packet descriptor':

In online protocol, the first non header field has a special meaning: it is the packet specifier for the incoming packet. This field is called the 'packet descriptor'. Host software must recognize the packet type by testing this field, which is always of STRING type with fixed length one character.

7.1.1. Online packets in detail -> Item sale packets [SVR]

Item sale packets are sent when in the $\ensuremath{\mathsf{ECR}}/\ensuremath{\mathsf{POS}}$ the clerk does one of the following:

- Sale an ITEM or in department - Void an ITEM or in department - Refund an ITEM or in department Packet Descriptors: 'S', 'V', 'R' Total Field count: 15 (Counting header and checksum fields) Data Field count: 10 (Without header and checksum fields) Example: Fields: 1-2--3----4--5---6-----7----8-----9-----10-----(header) "S/P/0009/001/0/2.500/123.0/307.5/1000/1010 (checksum) ==== Field 1: Packed descriptors (3 cases) Type: STRING Fixed 1 character Length: 'S' for positive sale Notes: 'V' for void 'R' for refund ==== Field 2: Type of sale identifier Type: STRING Fixed 1 character Length: Notes: 'P' for PLU 'D' for DPT 'I' or 'O' for PLU from host ==== Field 3: Item Index Type: INTEGER Length: Default Notes: Index of PLU if field 2 is 'P' (PLU) Index of DPT if field 2 is 'D' (DPT) or 'O' (Host PLU) ==== Field 4: DPT index of item Type: INTEGER Length: Default Notes: Its the DPT number to which the PLU belongs. When field 3 is for department, this field equals the previous field. ==== Field 5: Item VAT category Type: INTEGER Fixed, 1 digit Length: Notes: VAT category (A=0, B=1, \ldots) of the PLU or DPT.

...

==== Field 6: Sales Quantity QUANTITY Type: Length: Default Notes: Quantity of the sale. ==== Field 7: Item unit price AMOUNT Tvpe: Length: Default Notes: The sale item price of the unit. ==== Field 8: Sales total Type: AMOUNT Length: Default The result of the multiplication (Item Unit Price * Notes: Sales quantity) ==== Field 9: Sales subtotal (*NEW* for this revision) Type: AMOUNT Length: Default Notes: The current transaction's subtotal ==== Field 10: Item search code (*NEW* for this revision) Type: STRING Fixed, 16 characters Length: The item's search code (if no such code exists, spaces Notes: are sent).

7.1.2. Online packets in detail -> Discount/Markup/Ticket/Coupon packets [DMTU]

This type of packet is sent be the ECR/POS when the clerk does one of the following:

```
- Discount of PLU or DPT 's price (Amount)
  - Discount in receipt's subtotal (Amount)
  - Markup of PLU or DPT 's price (Amount)
  - Markup in receipt's subtotal (Amount)
- Discount of PLU or DPT 's price (Percentage)
  - Discount in receipt's subtotal (Percentage)
  - Markup of PLU or DPT 's price (Percentage)
  - Markup in receipt's subtotal (Percentage)
  - Ticket
                                  (always an amount in subtotal)

Coupon in PLU's or DPT's price (Amount)
Coupon in PLU's or DPT's price (Percentage)
Coupon in receipt's subtotal (Amount)

  - Coupon in receipt's subtotal (Percentage)
Packet descriptors:
                         'D', 'M'
Total field count:
                        10 (Counting header and checksum fields)
                         5 (Without header and checksum fields)
Data Field count:
                          Fields:
                                    -1-2---3----4-----5--
Example:
                          (header) "/D/P/55.00/1100/5000/" (checksum)
==== Field 1: F
                         Packed descriptor
                          Fixed, 1 character
Length:
```

Notes:	There are 4 cases in this packet family 'D' (Discount, Ticket, Coupon), 'M' (Markup)
==== Field 2: Type: Length: Notes:	Type identifier (2 cases) STRING Fixed, 1 character 'P' indicates PLU or DPT 'S' indicates SUBTOTAL
==== Field 3:	Percentage
Type:	PERCENTAGE
Length:	Default
Notes:	The percentage of the modification
==== Field 4:	Amount
Type:	AMOUNT
Length:	Default
Notes:	The amount of the modification
==== Field 5:	Subtotal (*NEW* for this revision)
Type:	AMOUNT
Length:	Default
Notes:	The current subtotal of the receipt

7.1.3. Online packets in detail -> Payment packets [IOPC]

Payment packets are sent by the ECR/POS in one of the following cases: - Receive on account (cash in) - Payout (cash out) - Payment in receipts - Change in receipts Packet descriptors: 'I', 'O', 'P', 'C' Total field count: 10 (Counting header and checksum fields) 5 (Without header and checksum fields) Data Field count: Fields: -1-2---3-----4-----5-----Example: (header) "/P/0/IAONCOA/10.000/1.000000/" (checksum) ==== Field 1: Packet descriptor Type: STRING Fixed, 1 character Length: Notes: Four cases of payment family packets 'O' Indicates Receive on account (Cashin) 'I' Indicates Payout (Cashout) 'P' Indicates Receipt Payment 'C' Indicates Receipt Change ==== Field 2: Payment Type code INTEGER Type: Length: 1 - 2 digits, Notes: The Payment's type Code ==== Field 3: Payment Description Type: STRING Length: 8

Notes:		type c	The programmed payment description for this payment code
==== Field Type:	4:	Price	Payment Price
Length:			Default
Notes:			Is the price of the Payment type
==== Field	5 :		Currency
Type:		RATE	
Length:			Default
Notes:			Is the programmed exchange rate of this payment type
		code.	

7.1.4. Online packets in detail -> Closure packets [012]

Closure packets are sent by the ECR/POS when closing a transaction or when a report has finished. In transaction closure when the packet descriptor is '2' means that the whole receipt has been cancelled. Host application must take care to remove all transaction records for this receipt locally because the ECR/POS is NOT sending any void records to the host.

Packet descriptors:	'0', '1', '2'
Total field count:	19 (Counting header and checksum fields)
Data Field count:	14 (Without header and checksum fields)
Example:	Fields: -18
910	
	(header)
"/0/13/12/2001/23/34/07/	'000001/21/4.00/8.00/18.00/"36.00/0.00" (checksum)

==== Field	1:		Packet descriptor
Type:		STRING	
Length:			Fixed, 1 character
Notes:			There are three cases of closures
		'0' in	dicates normal closure of legal receipt
		'1' in	dicates closure of a non fiscal report or
		tr	cansaction.
		'2' in	dicates the total cancellation of a legal receipt
==== Field	2:		Closure Date (DAY)
Type: Longth:		DATES	Default
Notos.			It is the date printed at the receipt / report
Notes.			it is the date printed at the receipt / report
==== Field	3:	_	Closure Date (MONTH)
Type:		DATE8	
Length:			Default
Notes:			It is the date printed at the receipt / report
==== Field	4:		Closure Date (YEAR)
Type:		DATE8	
Length:			Default
Notes:			It is the date printed at the receipt / report

==== Field 5: Time (HOUR) Type: TIME Length: Default It is the time printed at the receipt / report Notes: ==== Field 6: Time (MIN) TIME Type: Length: Default Notes: It is the time printed at the receipt / report ==== Field 7: Time (SEC) TIME Type: Length: Default Notes: It is the time printed at the receipt / report ==== Field 8: Counter Type: INTEGER Length: Fixed 6 digits Notes: When the packet descriptor is '0' (normal closure) this field is legal receipt counter. In the other cases ('1' and '2') this field is the illegal receipt counter. ==== Field 9: Closure sub type (*NEW* for this revision) INTEGER Type: Length: Fixed, 2 digits Notes: If the closure came from a report, then this number is the report identifier. If this came from a receipt closure, this number will be zero. 00 = Receipt01 = X report02 = Drawer report 03 = PLU sales report 04 = DPT daily sales report 05 = DPT total sales report 06 = Clerk totals07 = PLU list08 = DPT list 09 = Parameter list 10 = Payments report 11 = Discount/Markup report 12 = Fiscal report (Z to Z)13 = Fiscal report (Date to Date) 14 = Cheques report 15 = Fiscal report (totals) 16 = Statistics report 17 =Hourly statistics 18 = Daily statistics 19 = Monthly statistics 20 = Daily accumulators 00 = Z closure report if Field 1 is 1 (illegal transaction) 22 = Ownership change report 23 = Operator List ==== Fields 10 - 14: Transaction totals / Daily Totals (*NEW* for this revision) Type: AMOUNT Length: default

Notes: These fields inform about the closing receipt's vat accumulators when the 'Closure sub-type' is zero (this indicates a receipt closure). These fields inform about the closing day's vat accumulators when the 'Closure sub-type' is '21' (this indicates a Z report).

7.1.5. Online packets in detail -> Host database: Item search packet [?]

The item search packet is sent by the ECR/POS when the clerk enters a PLU code using the keyboard or a scanner device. This packet provides a code to the host and requires a transmittance of a reply packet. The reply packet must contain the information: a) a 'found' flag and b) PLU requested data (but only if the item was found in the database).

Packet descriptor:	'?'
Total field count:	7 (Counting header and checksum fields)
Data Field count:	2 (Without header and checksum fields)
Example request:	Fields: -12
==== Field 1:	Packet descriptor
Type:	STRING
Length:	Fixed, 1 character
Notes:	Character '?' for host PLU search
==== Field 2: Type: Length: Notes:	PLU code for search STRING Fixed, 16 characters The PLU Code that is requested This string is the key for the database lookup.
Total field count: Data field count: Example reply 1: Example reply 2:	<pre>6 (Counting checksum field) 5 (Without counting checksum field) Fields: 12345- "1/ITEM DESCRIPTION/1200.00/0.00/1/" (checksum) Fields: 1- "0/" (checksum)</pre>
==== Field 1: Type: Length: Notes:	Found flag FLAG 1 This flag must be zero when item could not be found in the database, else (if found) it must be set to one. In the 1st case, the rest of the fields must not be sent.
==== Field 2:	Item description
Type:	STRING
Length:	Variable, 1-20 characters

Notes:	The PLU description for the requested code
==== Field 3:	Item unit price
Type:	AMOUNT
Length:	Default
Notes:	This is the unit price for the requested code
==== Field 4:	Item discount amount
Type:	AMOUNT
Length:	Default
Notes:	This is an auto-discount value for this PLU
==== Field 5:	Department
Type:	INTEGER
Length:	1
Notes:	It is the department index which the PLU belongs

7.1.6. Online packets in detail -> Host database: Client search packet [K]

The item search packet is sent by the ECR/POS when the clerk enters client code using the keyboard or a scanner device. This packet provides a code to the host and requires a transmittance of a reply packet. The reply packet must contain the information: a) a 'found' flag and b) client requested data (but only if the item found in the database).

All fields in the reply packet must be provided (ie: NOT optional)

		======= Request packet ====================================				
Packet descriptor: Total field count: Data Field count: Example request:		<pre>'K' 7 (Counting header and checksum fields) 2 (Without header and checksum fields) Fields: -12</pre>				
==== Field 1: Type: Length: Notes:	STRIN	Packet descriptor G Fixed, 1 character Character 'K' for host Client search				
==== Field 2: Type: STRIN Length: Notes: This		Client code for search G Default string is the key for the database lookup.				
		====== Reply packet ====================================				
Total field count: Data field count: Example reply 1:		<pre>7 (Counting checksum field) 6 (Without counting checksum field) Fields: 12 "1/CLIENT DESCE/2/22/COMMENTS/50 00" (checksum)</pre>				
Example reply 2:		Fields: 1- "0/" (checksum)				

==== Field 1: Found flag Type: FLAG Length: 1 Notes: This flag must be zero when client could not be found in the database, else (if found) it must be set to one. In the 1st case, the rest of the fields must not be sent. ==== Field 2: Client description STRING Type: Variable, 1-32 characters Length: Notes: The client description for the requested code. ==== Field 3: Client Bonus Points Type: INTEGER Length: Default Notes: The client's bonus points for the requested code. ==== Field 4: Client's code INTEGER Type: Length: Default Notes: The client's code for the requested code. ==== Field 5: Client's comments STRING Type: Length: Default Notes: The client's comments for the requested code. ==== Field 6: Client's comments Type: STRING Length: Default Notes: The client's comments for the requested code. ==== Field 7: Client's comments STRING Type: Length: Default The client's comments for the requested code. Notes:

==== Field 8: Client's discount/markup
Type: Amount
Length: Default
Notes: The client's discount/markup amount for the requested code.

8. Command protocol

The command protocol is initiated by the host computer, when the host wants to instruct the ECR/POS to process a specific command. Due to the number of commands this layer supports, they can be grouped as:

- Request information commands
- Setup commands
- Fiscal printer commands
- System commands

The model of the communication the command protocol follows is this:

Host Computer ECR/POS IDLE IDLE ENQUIRE ------> KEQUEST ------> ACKNOWLEDGE C------ ACKNOWLEDGE C------ REPLY ACKNOWLEDGE -----> IDLE BUSY or IDLE

8.1. Command protocol packets

In the command protocol there are always both packets present in the communication: the request packet and the reply packet. The general form of the request and reply packets follow this model:

Request packet: [Request code] <[Request data]> [checksum]
Reply packet: [Reply code] / [status fields] / <[Reply data]> [checksum]

In request packets, the request data are not always required (notice that 'request data' are inside <>). Additionally in reply packets, the reply data are not always present. All other sections are always present.

8.1.1. A more detailed form of command protocol request packet

This defines 3 sections of a request packet:

- The request code section
- The data field section
- The checksum section

8.1.1.1. Request code

In online protocol packets we dealt with 'packet descriptor' which was a special field for identifying the packet type. In command protocol, the first field is called 'request code' and has the same functionality, although the request code is now sent to the ECR/POS rather than received by it. The request code is always a simple STRING field of one character fixed length.

8.1.1.2. Request packet data fields

Data fields are not always required in all command's request packets. When not a requirement, data fields section is totally omitted, and the checksum section follows directly after the request code.

8.1.2. A more detailed form of command protocol reply packet

<-----> Packet Data ------> <----> Optional Section -----> +----+ | Reply code || Status | Field 1 / Field 2 / ... / Field N || Checksum |

This defines 4 sections of a reply packet:

- The reply code section
- The status section
- The data field section
- The checksum section

8.1.2.1. Reply code section

Reply code is a single numeric field of 2 hexadecimal characters identifying the result of the command execution by the ECR/POS. A zero reply code ('00') indicates that the command executed successfully. A non zero reply code indicates an error in command execution. Error codes returned are explained in detail in a later section. Receiving a non zero reply code means that the command was NOT executed. Receiving a zero reply code means that the command has been or will be successfully executed. Commands that require very little time to execute, such as information retrieve, will be executed before the reply packet is transmitted. This is because the reply packet data fields depend on the command execution itself. Commands that take long time to execute, such as report issuing, will be only checked, a reply packet will be sent, and then will be executed.

8.1.2.2. Status section

Status is a section consisting of two numeric 2-character hexadecimal fields:

```
+----+
| Device status | Fiscal status |
+----+
```

Status section is returned by the ECR/POS to reflect the hardware & fiscal firmware states which must be considered by the host application.

8.1.2.2.1. Device status

Device status informs the host application of some hardware related events of the ECR/POS. The byte that this field forms must be mapped in bits in this way:

MSB	L	L	L	L	L	L	LSB	-
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	+
	FCONN		PCONN	TMOUT	PP.END	FATAL	BUSY	+

Bit 0: Device busy

This bit when set to '1' indicates that the ECR/POS is currently busy executing a previous command or other task. When busy, the ECR/POS may execute some non critical commands and refuse to execute others

replying an error 'Device busy -- Unable to execute' (See error codes). The host must check this bit (requesting a 'status') before issuing any critical commands, or, must keep sending the command until the command is executed (or failed by other reason). BUSY state is a temporary state but, due to very different tasks the ECR/POS may cause the BUSY state, the time which the BUSY flag will be found set is varying from a few milliseconds to few minutes. A host may inform the user after (for example) one minute that the device is busy in other task and ask for a 'retry' or 'cancel' of the requested operation. An example in which a BUSY flag will be set for long time is a fiscal report issuing: When the host (or the ECR/POS user) requests a fiscal report with many records, the report will take long time to finish, thus keeping the BUSY flag set for long. It is highly recommended though that a host should NOT produce a 'device busy' error message to the application user before (at least) twenty (20) seconds. It is also recommended that the host application must allow the user to cancel or retry the operation.

Bit 1: Fatal error

This bit indicates that (when set to one) the ECR/POS detected a fatal hardware related error and cannot process most of the commands. Fatal errors may be a bad fiscal unit, a RAM integrity error or others. From application point of view, this bit means that other critical commands should not be sent, and a service to the ECR/POS is required.

Bit 2: Printer Paper End

This bit indicates (when set to one) that the printer is out of paper, and must be replaced before the previous task has completed its printing duty. Usually, when this flag is set, the 'device busy' flag may be set also, if a previous command that used the printer caused the paper end error. So, it is recommended that the paper end bit MUST be checked before the busy bit. Host application may inform the user of the need to insert a new role of paper to the printing mechanism. After doing so, this bit will be cleared and the command (that detected the paper end) may be retransmitted normally.

Bit 3: Printer timeout

This bit indicates (when set to one) that the printing device is not responding to printing commands. This may be caused by printer's cover which may be open. User must check the cover and close it to continue printing operations. If this is not caused by an open cover and persists after a power off - power on, then the ECR/POS must be serviced.

Bit 4: Printer offline

This bit indicates (when set to one) that the printing device is not responding to printing commands. Recommended action is to power off the printer and on again and retry the command. If the problem persists, the ECR/POS needs to be serviced.

Bit 6: Fiscal Physical unit offline

This bit indicates (when set to one) that a fiscal physical unit is not responding to commands. Because this is a critical error, bit 1 may be also set. Device may need to be serviced.

Bit 7: (Reserved, set to zero)

Example: Assume device status field is '41'. This hexadecimal value, when converted to binary will be '01000001'. The '1's mean that the fiscal unit is offline (bit 6) and the device is busy (bit 0).

8.1.2.2.2. Fiscal status

Fiscal status is a 2-digit numeric hexadecimal field which informs the host about several states of the fiscal firmware inside the ECR/POS. The byte that this field forms must be mapped in bits in this way:

MSB							LSB
+	+ Bit 6	+ Bit 5	+ Bit 4	++ Bit 3	Bit 2	Bit 1	+ Bit 0
FFULL	COUT	' CIN +	PAYM +	 	TROPEN +-	DAYOPEN	EURO ++

Bit 0: Euro Mode active

Euro mode flag indicates (when set) that the ECR/POS is operating in EURO. When clear, the ECR is operating in local note (drachmas). This information must be taken into consideration when sending prices or other amounts to the ECR, because in drachmas mode, the 2 decimal digits are truncated.

Bit 1: Day is open

This flag indicates that there is an open day in the ECR/POS. This means that one or more receipts or reports have been issued after a Z clearing report. The day open flag will be zero after the issuing of a Z report and before printing anything else, reports or receipts. A 'day' is defined in the fiscal firmware as the period between two Z closures.

Bit 2: Transaction (Receipt) Open

This flag is indicating that a receipt is currently in 'open' state in the ECR/POS. The flag will be set even if the receipt is in 'payment' state. When this bit is set, information related to an open receipt is valid. An application can prevent errors in commands by detecting this bit. For example, a command 'issue Z report' will fail if this bit is set.

Bit 3: (Reserved)

Bit 4: Transaction in Payment

This flag indicates that ECR/POS has an open receipt in payment state. If it is set, the bit 2 (transaction open) will be also set.

Bit 5: Cash in open

This flag indicates that a cash in receipt is open

Bit 6: Cash out is open

This flag indicates that a cash in receipt is open

Bit 7: Fiscal file full

This flag indicates that the fiscal file used to store daily data after a 'Z' closure report is now full. When this happens, the ECR/POS is unable to issue receipts, reports of any kind except the fiscal periodical report. So, when the host detects this, it must not try to issue receipts or do any other printing.

Example: Assume fiscal status field is '16'. This hexadecimal value, when converted to binary will be '00010110'. The '1's mean that the ECR/POS has a day in open state (bit 1), a receipt is open (bit 2) and the open receipt is in payment state (bit 4).

8.2.1. Command packets in detail -> ECR get identification [a]

This command returns to host information about which ECR/POS unit is communicating with.

```
Request packet:
_____
                          'a'
Request code:
Total field count:2 (Counting request code & checksum fields)Data field count:0 (Without request code & checksum fields)Example request:"c/" (checksum fields)
                         "a/" (checksum)
Example request:
==== Field 1:
                       Request code
Type:
                         STRING
                Fixed, 1 character
Length:
                         Must be 'a' for this command
Notes:
Reply packet:
_____
Total field count:
                          9 (Counting reply code, status & checksum)
                                 (Without reply code, status & checksum)
Data field count:
                          5
                          (reply code) (status) "/99000001/1/?C/EPOSEJ(M310)V1.0R5-
Example reply:
2/EPOSEJ(M310)V1.0R5-2" (checksum)
==== Field 1: ECR Registration number
                         INTEGER
Type:
Length:
                DEFAULT
Notes:
                         It is the official ECR/POS registration number and it
                         is not programmable. This number is unique to each ECR/POS.
```

==== Field 2: ECR number Type: INTEGER 1-2 digits Length: The programmable number of the ECR/POS assigned. Notes: ==== Field 3: Registration owner letters Type: STRING Fixed, 2 digits Length: The ECR's registration characters. Notes: ==== Field 4: ECR MODEL Type: STRING Length: Default Notes: The ECR's Model. ==== Field 5: ECR Firmware Version STRING Type: Length: Default The ECR's Firmware version. Notes:

8.2.2. Command packets in detail -> PLU get info & stats [p]

This command will return all information about a programmed PLU.

Request packet: _____ Request code: 'p' 3 (Counting request code & checksum fields) Total field count: Data field count: 1 (Without request code & checksum fields) Example request: "p/125/" (checksum) ==== Field 1: Request code STRING Type: Fixed, 1 character Length: Must be 'p' for this command Notes: ==== Field 2: PLU number / PLU search code (2 cases) INTEGER-STRING Type: Length: DEFAULT It is the PLU index to read Notes: Reply packet: _____ Total field count: 15 (Counting reply code, status & checksum) Data field count: 11 (Without reply code, status & checksum) Example reply: (reply code) (status) "1231231231231231/ABCDEFGHIJKLMNOPQRST /0001/15/10100111/500/10.00/10.00/3.100/5.810/150.25/" (checksum) ==== Field 1: PLU search code Type: STRING Length: Fixed, 13 characters Notes: The search key for this PLU ==== Field 2: PLU description

Type: STRING Length: Fixed, 20 characters The description for this PLU Notes: ==== Field 3: PLU department INTEGER Type: Default Length: Notes: The department number holding this PLU ==== Field 4: PLU Bonus INTEGER Type: Length: Fixed, 2 digits Notes: The bonus value of this PLU ==== Field 5: PLU settings Type: FLAGS Fixed, 8 digits Length: Notes: The flag settings for this PLU as (left to right): 1 = Item in package 1 = Item can have negative price 1 = Item has open price 1 = Item is available for sales 1 = Item can have a zero price 1 = Item will close receipt 1 = Print double height 1 = Print PLU's department ==== Field 6: PLU index Type: INTEGER Length: Default The index in internal RAM of the PLU in Item database. Notes: ==== Field 7: PLU price AMOUNT Type: Default Length: Notes: The price for this PLU ==== Field 8: PLU maximum price Type: AMOUNT Length: Default The maximum valid price for this PLU Notes: ==== Field 9: PLU current stock Type: OTY Length: Default Notes: The current stock available for this PLU ==== Field 10: PLU sold quantity Type: QTY Length: Default Notes: The current sold quantity of this PLU ==== Field 11: PLU total sales Type: AMOUNT Length: Default Notes: The current PLU total sales

8.2.3. Command packets in detail ->DPT get info [d]

This command will return all information about a programmed DPT.

Type: STRING Length: Fixed, 1 character Notes: Must be 'd' for this command ==== Field 2: DPT number Type: INTEGER

Length: Default Notes: It is the DPT index to read

==== Field 1: DPT description Type: STRING Length: Fixed, 20 characters Notes: The description for this DPT

```
==== Field 2: DPT vat rate code
Type: INTEGER
Length: Fixed 1 digit, range 1-5
Notes: The code of the vat rate of this DPT (1=A, 2=B, ...)
```

==== Field 4:	DPT price
Туре:	AMOUNT
Length:	Default
Notes:	The price for this DPT

==== Field 5: DPT maximum price AMOUNT Type: Default Length: The maximum valid price for this DPT Notes: ==== Field 6: DPT sold quantity Type: OTY Length: Default Notes: The current sold quantity of this DPT ==== Field 7: DPT total sales AMOUNT Type: Length: Default The current DPT total sales Notes: ==== Field 8: Accumulated DPT sold quantity Type: QTY Length: Default The accumulated sold quantity of this DPT Notes: ==== Field 9: Accumulated DPT total sales Type: AMOUNT Default Length: Notes: The accumulated DPT total sales

==== Field 10: Category Code Type: INTEGER Length: Default Notes: The Category Code the DPT belongs to

==== Field 11: Second Sales price Type: AMOUNT Length: Default Notes: The DPT's second sales price

8.2.4. Command packets in detail -> Clerk get info [c]

This command will return all information about a programmed clerk.

Request packet: _____ Request code: 'c' Total field count: 3 (Counting request code & checksum fields) Data field count: 1 (Without request code & checksum fields) "c/9/" (checksum) Example request: ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Notes: Must be 'c' for this command ==== Field 2: Clerk number Type: INTEGER

Length: 1-2 digits Notes: It is the clerk index to read Reply packet: _____ Total field count: 19 (Counting reply code, status & checksum) Data field count: 15 (Without reply code, status & checksum) Example reply: (reply code) (status) "OPERATORE 9 /9 /11111111/" (checksum) ==== Field 1: Clerk description Type: STRING Length: Fixed, 16 characters The clerk's programmed description Notes: ==== Field 2: Clerk access code Type: STRING Length: Fixed, 5 characters Notes: The clerk's programmed access code ==== Field 3: Clerk flags Type: FLAGS 8 digits Length: Notes: The clerk flags as follows (Left to right) 1 = Clerk has access to Z reports 1 = Clerk has access to ECR/POS programming 1 = Clerk has access to X reports 1 = Clerk can VOID a sale 1 = Clerk can REFUND 1 = Clerk can DISCOUNT/MARKUP 1 = Clerk can issue CASHIN/OUT tickets 1 = Clerk has global access (Manager) ==== Field 4: Total Receipt's number Type: INTEGER Length: DEFAULT The TOTAL ISSUED RECEIPT'S NUMBER Notes: ==== Field 5: Void's Total Amount AMOUNT Type: Length: DEFAULT Notes: THE TOTAL VOID'S AMOUNT ==== Field 6: Total Void's number Type: INTEGER Length: DEFAULT The TOTAL VOID'S NUMBER Notes: ==== Field 7: Refund's Total Amount AMOUNT Type: Length: DEFAULT Notes: THE TOTAL REFUND'S AMOUNT ==== Field 8: Total Refund's number INTEGER Type:

Length: DEFAULT The TOTAL REFUND'S NUMBER Notes: ==== Field 9: Cancellation's Total Amount Type: AMOUNT DEFAULT Length: THE TOTAL CANCELLATION'S AMOUNT Notes: ==== Field 10: Total Cancellation's number Type: INTEGER DEFAULT Length: Notes: The TOTAL CANCELLATION'S NUMBER ==== Field 11: Cash in's Total Amount Type: AMOUNT DEFAULT Length: THE TOTAL CASH IN'S AMOUNT Notes: ==== Field 12: Cash out's Total Amount Type: AMOUNT Length: DEFAULT Notes: THE TOTAL CASH OUT'S AMOUNT ==== Field 13: Cash register's Total Amount AMOUNT Tvpe: Length: DEFAULT Notes: THE TOTAL CASH REGISTER'S AMOUNT ==== Field 14: Discount's Total Amount Type: AMOUNT Length: DEFAULT THE TOTAL DISCOUNT'S AMOUNT Notes: ==== Field 15: Markup's Total Amount Type: AMOUNT Length: DEFAULT THE TOTAL MARKUP'S AMOUNT Notes: 8.2.5. Command packets in detail -> Payment get info [y] This command will return all information about a programmed payment. Request packet: _____ Request code: 'v' Total field count: 3 (Counting request code & checksum fields) Data field count: 1 (Without request code & checksum fields) Example request: "y/9/" (checksum) ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Must be 'y' for this command Notes: ==== Field 2: Payment code Type: INTEGER Length: 1-2 digits Notes: The payment code

Reply packet: ================= Total field count: 14 (Counting reply code, status & checksum) 10 (Without reply code, status & checksum) Data field count: (reply code) (status) Example reply: "/ABCDEFGH/ABC / 10100101/1.000000/10.12/1200.00/1200.00/1/3/0.00" (checksum) ==== Field 1: Payment description Type: STRING Length: Fixed, 8 characters The payment's programmed type description Notes: ==== Field 2: Payment shorthand description Type: STRING Length: Fixed, 4 characters Notes: A shorthand description, for example 'EUR' ==== Field 3: Payment type flags FLAGS Type: 8 digits Length: Notes: Payment flags are mapped as follows (left to right) 1 = Payment can give change 1 = Must enter amount 1 = Must press subtotal 1 = Can be used in receive on account (cash in) 1 = Can be used in payout (cash out) 1 = Will accept payment comments 1 = Cannot be negative 1 = Decimal==== Field 4: Payment rate (currency) Type: RATE Length: Default Notes: The payment's programmed rate (currency) ==== Field 5: Payment daily sum Type: AMOUNT Length: Default Notes: It is daily the sum of this payment ==== Field 6: Payment cash ins AMOUNT Type: Length: Default It is the sum of this payment from cash ins Notes: ==== Field 7: Payment cash outs Type: AMOUNT Length: Default Notes: It is the sum of this payment from cash outs ==== Field 8: Flag for change type Type: INTEGER 0 - 1 digits Length: Notes: 0 change in local currency, 1 change in foreign currency, 2 change in programmed currency

==== Field 9:	The Discount/markup code
Type:	INTEGER
Length:	0 - 2 digits
Notes:	The Discount/markup code
==== Field 10:	Payment total sum
Type:	AMOUNT
Length:	Default
Notes:	It is total the sum of this payment

8.2.6. Command packets in detail-> CR parameters read [s]

This command will return various ECR/POS parameters programmed.

Request packet: _____ Request code: 's' Total field count: 2 (Counting request code & checksum fields) Data field count: 0 (Without request code & checksum fields) Example request: "s" (checksum) ==== Field 1: Request code Type: STRING Fixed, 1 character Length: Notes: Must be 's' for this command Reply packet: ============= Total field count: 34 (Counting reply code, status & checksum) 30 (Without reply code, status & checksum) Data field count: (reply code) (status) Example reply: "/00110101110000110101110000/999999.99/999.999/99999999.99/99 /29/250/2" (checksum) ==== Field 1: Setup Flags Type: FLAGS 26 digits Length: Notes: Setup flags are mapped as follows (left to right) 1 = 0 for normal ,1 for thin 1 = 0 no print bitmap ,1 print bitmap 1 = 0 normal size ,1 double size print of top bitmap 1 = 0 normal size ,1 double size print of bottom bitmap 1 = Print departments on Z report 1 = Drawer open 1 = Drawer open prints receipt 1 = Clear PLU stats on Z report 1 = Print quantities on receipt 1 = Print PLU codes in receipts 1 = Check QTY x AMOUNT result for range 1 = 0 no message ,1 gives message for negative stock 1 = Check PLU codes for special leading codes 1 = Activate ONLINE communication

1 = Activate online client search 1 = Search local item database if online search replies 'not found' 1 = 0 no print vat analysis ,1 print vat analysis 1 = 0 no activate clerks ,1 activate clerks, 2 activate clerks after every sale 1 = Automatically print comments 1 = Print bar-chart or numeric on statistics 1 = Check discount/markup limit 1 = Prints VAT on PLU 1 = Prints logo 1 =Sends Bonus to PC 1 = Prints second quantity 1 =Checks zero sale price from PC ==== Field 2: Maximum sale price Type: AMOUNT Length: Default Notes: The programmed maximum for item price ==== Field 3: Maximum sale quantity Type: QUANTITY Length: Default Notes: The programmed maximum quantity of a sale ==== Field 4: Maximum receipt total Type: AMOUNT Length: Default The programmed maximum receipt total Notes: ==== Field 5: Maximum daily sales total AMOUNT Type: Length: Default The programmed maximum daily sales total Notes: ==== Field 6: Maximum discount/markup amount Type: AMOUNT Length: Default Notes: The programmed maximum discount/markup amount ==== Field 7: Maximum Bonus Type: AMOUNT Length: Default Notes: Maximum Bonus ==== Field 8: Maximum cashier's amount AMOUNT Type: Length: Default Notes: The programmed maximum cashier's amount ==== Field 9: ECR/POS number (id) Type: INTEGER Length: 1-2 digits Notes: The programmed ECR/POS number (not the registration number).

==== Field 10: ECR/POS id string Type: STRING 1-8 characters Length: A programmed string for ECR/POS identification Notes: ==== Field 11: Weighting leading code for barcodes (#1) Type: INTEGER 1-2 characters Length: Notes: A leading code for barcodes to indicate that the barcode contains Weight information. ==== Field 12: Weighting leading code for barcodes (#2) Type: INTEGER Length: 1-2 characters A leading code for barcodes to indicate that the barcode Notes: contains Weight information. ==== Field 13: Weighting leading code for barcodes (#3) Type: INTEGER 1-2 characters Length: Notes: A leading code for barcodes to indicate that the barcode contains Weight information. ==== Field 14: Weighting leading code for barcodes (#4) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains Weight information. ==== Field 15:Weighting leading code for barcodes (#5) Type: INTEGER 1-2 characters Length: A leading code for barcodes to indicate that the barcode Notes: contains Weight information. Weighting leading code for barcodes (#6) ==== Field 16: INTEGER Type: 1-2 characters Length: Notes: A leading code for barcodes to indicate that the barcode contains Weight information. ==== Field 17: Weighting leading code for barcodes (#7) INTEGER Type: Length: 1-2 characters A leading code for barcodes to indicate that the barcode Notes: contains Weight information. ==== Field 18: Weighting leading code for barcodes (#8) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains Weight information. ==== Field 19: Weighting leading code for barcodes (#9)
Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains Weight information. ==== Field 20: Pricing leading code for barcodes (#1) INTEGER Type: Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 21: Pricing leading code for barcodes (#2) Type: INTEGER Length: 1-2 characters A leading code for barcodes to indicate that the barcode Notes: contains price information. ==== Field 22: Pricing leading code for barcodes (#3) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 23: Pricing leading code for barcodes (#4) INTEGER Tvpe: Length: 1-2 characters A leading code for barcodes to indicate that the barcode Notes: contains price information. ==== Field 24: Pricing leading code for barcodes (#5) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 25: Pricing leading code for barcodes (#6) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 26: Pricing leading code for barcodes (#7) INTEGER Type: Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 27: Pricing leading code for barcodes (#8) Type: INTEGER 1-2 characters Length: Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 28: Pricing leading code for barcodes (#9) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains price information.

```
==== Field 29: Intensity of printer
Type: INTEGER
Length: 0 - 3 digits
Notes: Intensity of printer
==== Field 30: Payment code
Type: INTEGER
Length: 0-1 digits
Notes: Pay rate code
```

8.2.7. Command packets in detail -> Program PLU [P]

This command is used to program a PLU into the ECR/POS. All fields except the request code (field 1) and the PLU number (field 2) are optional. When not provided, the information in the PLU will not be updated.

Request packet: _____ 'P' Request code: Total field count: 11 (Counting request code & checksum fields) Data field count: 9 (Without request code & checksum fields) "P/950/123456789ABC/PLU Example request: DESCRIPTION/1/12/1000.00/1000.00/100.000/10010101/" (checksum) ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Must be 'P' for this command Notes: ==== Field 2: PLU number Type: INTEGER Length: 1-4 digits Notes: The PLU number (index) to program ==== Field 3: PLU search code Type: STRING Length: 0-13 characters The PLU search code (or barcode). Notes: ==== Field 4: PLU description STRING Type: Length: 1-20 characters Notes: The PLU description printed in receipts ==== Field 5: PLU department INTEGER Type: Default Length: The department which the PLU belongs Notes: ==== Field 6: PLU item bonus Type: INTEGER Length: 0-3 digits Notes: This PLU's item bonus

==== Field 7: PLU item price

Type: AMOUNT Length: Default Notes: This PLU's sale price ==== Field 8: PLU item maximum price AMOUNT Type: Default Length: Notes: This PLU's maximum sale price ==== Field 9: PLU stock QUANTITY Type: Length: Default Notes: The stock for this PLU ==== Field 10: PLU flags Type: Flags Length: 8 digits Notes: The flags for this PLU as follows (left to right) 1 = Item in package 1 = Item can have negative price 1 = Item has open price 1 = Item is available for sales 1 = Item can have a zero price 1 = Item will close receipt 1 = Print double height 1 = Print Department Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.

8.2.8. Command packets in detail -> Program DPT (Department) [D]

This command is used to program a DPT into the ECR/POS. All fields except the request code (field 1) and the DPT number (field 2) are optional. When not provided, the information in the DPT will not be updated. Departments cannot be programmed when a day is open in the ECR/POS. Issue a Z report before the department programming to ensure success.

Request packet: _____ Request code: 'D' Total field count: 10 (Counting request code & checksum fields) Data field count: 8 (Without request code & checksum fields) "D/12/DEPARTMENT 'A'/1/10.00/1000.00/1001010/12/3.76" Example request: (checksum) ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Notes: Must be 'D' for this command

==== Field 2: Department number (index)

Type: INTEGER Length: Default Notes: The department number to program ==== Field 3: Department description STRING Type: 1-20 characters Length: Notes: A description for this department ==== Field 4: Department VAT category Type: INTEGER 0-1 digits, range 1-5 Length: Notes: The VAT category this department belongs $(1='A', 2='B', \ldots)$ ==== Field 5: Department price Type: AMOUNT Length: Default Notes: The price of this department ==== Field 6: Department maximum price Type: AMOUNT Length: Default The upper limit price of this department Notes: ==== Field 7: Department flags Type: FLAGS Length: 0-7 digits Notes: The department flags mapped as: (left to right) 1 = Department in package 1 = Department can have negative price 1 = Department has open price 1 = Department is available for sales 1 = Department can have a zero price 1 = Department will close receipt 1 = Print double height ==== Field 8: Category Code INTEGER Type: Length: Default Notes: The DPT's Category Code ==== Field 9: Department second price Type: AMOUNT Default Length: Notes: The department's second price Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply

8.2.9. Command packets in detail -> Program Clerk [C]

This command programs a clerk in the ECR/POS. All fields except the request code and the clerk number are optional. When not provided, the information in the clerk will not be updated.

```
Request packet:
_____
Request code:
                        'C'
Total field count:
                      6 (Counting request code & checksum fields)
Data field count:
                       4 (Without request code & checksum fields)
Example request:
                       "C/8/CLERK 'A'/12345/01001101/" (checksum)
==== Field 1: Request code
Type:
                       STRING
Length:
               Fixed, 1 character
                      Must be 'C' for this command
Notes:
==== Field 2: Clerk number (index)
Type:
                      INTEGER
               1-2 digits, range 1-10
Length:
Notes:
                      The clerk number to program
==== Field 3: Clerk description
                       STRING
Type:
Length:
               0 or 16 characters
Notes:
                       The clerk string that is printed in receipts
==== Field 4: Clerk access code
                       STRING
Type:
               0 or 5 characters
Length:
Notes:
                      The clerk access code
==== Field 5: Clerk flags
Type:
                       FLAGS
Length:
               8 digits
Notes:
                       The clerk's flags as follows (left to right)
                       1 = Clerk has access to Z reports
                       1 = Clerk has access to ECR/POS programming
                       1 = Clerk has access to X reports
                       1 = Clerk can VOID a sale
                       1 = Clerk can REFUND
                       1 = Clerk can DISCOUNT/MARKUP
                       1 = Clerk can issue CASHIN/OUT tickets
                       1 = Clerk has global access (Manager)
Reply packet:
_____
Total field count:
                        4 (Counting reply code, status & checksum)
Data field count:
                        0 (Without reply code, status & checksum)
Notes:
                        This command's reply packet does not contain
                        additional information; only 1 field reply
                        code, 2 fields status and a checksum.
```

8.2.10. Command packets in detail -> Program payment type [Y]

This command programs a payment type in the ECR/POS. All fields except the request code and the payment number are optional. When not provided, the information in the payment type will not be updated.

```
Request packet:
_____
Request code:
                        'Y'
                     12 (Counting request code & checksum fields)
Total field count:
                       10 (Without request code & checksum fields)
Data field count:
Example request:
                       "Y/8/Dollars/USD /10011011/352.450000/8/1/1/1" (checksum)
==== Field 1: Request code
Type:
                       STRING
               Fixed, 1 character
Length:
                      Must be 'Y' for this command
Notes:
==== Field 2: Payment type code
                       INTEGER
Type:
               1 - 2 digits
Length:
                      The payment type code
Notes:
==== Field 3: Payment type description
                      STRING
Type:
Length:
               1 to 8 characters
Notes:
                      The payment type's description
==== Field 4: Payment type shorthand description
Type:
                       STRING
               1 to 4 characters
Length:
               The payment type's shorthand description,
Notes:
                       for example: "USD" for US dollars.
==== Field 5: Payment flags
Type:
                       Flags
Length:
               0 or 8 digits
Notes:
                       The payment flags mapped as: (left to right)
                       1 = Payment can give change
                       1 = Must enter amount
                       1 = Must press subtotal
                       1 = Can be used in receive on account (cash in)
                       1 = Can be used in payout (cash out)
                       1 = Will accept payment comments
                       1 = Cannot be negative
                       1 = Decimal
==== Field 6: Payment rate (currency)
Type:
                      RATE
Length:
               Default
Notes:
                      The payment's rate (currency).
==== Field 7: The Discount/markup code
Type:
                       INTEGER
Length:
               0 - 2 digits
```

```
Notes:
                      The Discount/markup code
==== Field 8: Index of change method
                      INTEGER
Type:
               0 - 1 digits
Length:
Notes:
                       Index of change method Range 1-3
==== Field 9: Flag active
                       INTEGER
Type:
               0 - 1 digits
Length:
                      0 for inactive, 1 for active
Notes:
==== Field 10: CREDIT
Type:
                      INTEGER
               0 - 1 digits
Length:
Notes:
                       0 for inactive, 1 for active
```

8.2.11. Command packets in detail -> Program ECR Parameters [S]

This command programs various 'setup' information in the ECR/POS. All fields are optional so the host can selectively modify specific fields.

==== Field 1:	Request code
Type:	STRING
Length:	Fixed, 1 character
Notes:	Must be 'S' for this command
==== Field 2:	Setup flags
Type:	FLAGS
Length:	0 or 26 digits
Notes:	Various flags mapped as: (left to right)
	<pre>1 = 0 for normal ,1 for thin 1 = 0 no print bitmap ,1 print bitmap 1 = 0 normal size ,1 double size print of top bitmap 1 = 0 normal size ,1 double size print of bottom bitmap 1 = Print departments on Z report 1 = Drawer open 1 = Drawer open prints receipt</pre>

1 = Clear PLU stats on Z report 1 = Print quantities on receipt 1 = Print PLU codes in receipts 1 = Check QTY x AMOUNT result for range 1 = 0 no message ,1 gives message for negative stock 1 = Check PLU codes for special leading codes 1 = Activate ONLINE communication 1 = Activate online client search 1 = Search local item database if online search replies 'not found' 1 = 0 no print vat analysis ,1 print vat analysis 1 = 0 no activate clerks ,1 activate clerks, 2 activate clerks for every sale 1 = Automatically print comments 1 = Print bar-chart or numeric on statistics 1 = Check discount/markup limit 1 = Prints VAT in PLU 1 = Print logo 1 = Send bonus1 = Print second quantity 1 = Check zero sales from PC ==== Field 3: Maximum item price Type: AMOUNT Length: 0 or Default Notes: A global maximum limit for item prices ==== Field 4: Maximum sale quantity Type: OUANTITY 0 or Default Length: Notes: A global maximum limit for sale quantities ==== Field 5: Maximum total amount AMOUNT Type: 0 or Default Length: Notes: A global maximum limit for receipt total ==== Field 6: Maximum daily sales amount Type: AMOUNT Length: Default A global maximum limit for daily sales total Notes: Maximum discount/markup amount ==== Field 7: Type: AMOUNT Length: Default Notes: The programmed maximum discount/markup amount ==== Field 8: Maximum Bonus Type: AMOUNT Length: Default Notes: Maximum Bonus ==== Field 9: Maximum cashier's amount Type: AMOUNT Length: Default Notes: A global maximum limit for cashier's amount ==== Field 10: ECR/POS number (id)

Type: INTEGER Length: 0 - 3 digits Notes: The ECR/POS number (not the registration number) ==== Field 11: ECR/POS id string STRING Type: 0 - 8 chars Length: Notes: An additional string for ECR/POS identification ==== Field 12: Weighting leading code for barcodes (#1) INTEGER Type: Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains Weight information. ==== Field 13: Weighting leading code for barcodes (#2) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains Weight information. ==== Field 14: Weighting leading code for barcodes (#3) Type: INTEGER 1-2 characters Length: A leading code for barcodes to indicate that the barcode Notes: contains Weight information. ==== Field 15: Weighting leading code for barcodes (#4) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains Weight information. ==== Field 16: Weighting leading code for barcodes (#5) Type: INTEGER 1-2 characters Length: Notes: A leading code for barcodes to indicate that the barcode contains Weight information. Weighting leading code for barcodes (#6) ==== Field 17: INTEGER Type: 1-2 characters Length: A leading code for barcodes to indicate that the barcode Notes: contains Weight information. ==== Field 18: Weighting leading code for barcodes (#7) INTEGER Type: Length: 1-2 characters A leading code for barcodes to indicate that the barcode Notes: contains Weight information. ==== Field 19: Weighting leading code for barcodes (#8) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains Weight information.

==== Field 20: Weighting leading code for barcodes (#9) Type: INTEGER 1-2 characters Length: A leading code for barcodes to indicate that the barcode Notes: contains Weight information. ==== Field 21: Pricing leading code for barcodes (#1) Type: INTEGER 1-2 characters Length: Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 22: Pricing leading code for barcodes (#2) Type: INTEGER Length: 1-2 characters A leading code for barcodes to indicate that the barcode Notes: contains price information. ==== Field 23: Pricing leading code for barcodes (#3) Type: INTEGER 1-2 characters Length: A leading code for barcodes to indicate that the barcode Notes: contains price information. ==== Field 24: Pricing leading code for barcodes (#4) INTEGER Type: 1-2 characters Length: A leading code for barcodes to indicate that the barcode Notes: contains price information. ==== Field 25: Pricing leading code for barcodes (#5) Type: INTEGER Length: 1-2 characters A leading code for barcodes to indicate that the barcode Notes: contains price information. ==== Field 26: Pricing leading code for barcodes (#6) INTEGER Type: Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 27: Pricing leading code for barcodes (#7) Type: INTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 28: Pricing leading code for barcodes (#8) Type: TNTEGER Length: 1-2 characters Notes: A leading code for barcodes to indicate that the barcode contains price information. ==== Field 29: Pricing leading code for barcodes (#9) Type: INTEGER Length: 1-2 characters A leading code for barcodes to indicate that the barcode Notes:

```
contains price information.
==== Field 30: Intensity of printer
Type:
                       INTEGER
Length:
               0 - 3 digits
Notes:
                       Intensity of printer
==== Field 31: Payment code
Type:
                       INTEGER
               0-2 digits
Length:
Notes:
                       Pay rate code
Reply packet:
_____
Total field count:
                        4 (Counting reply code, status & checksum)
Data field count:
                        0 (Without reply code, status & checksum)
Notes:
                        This command's reply packet does not contain
                        additional information; only 1 field reply
                        code, 2 fields status and a checksum.
```

8.2.12. Command packets in detail -> Program header [H]

Programs the header in the ECR/POS. The header is stored in the fiscal memory. Lines that will not be passed in the command will not be printed. To program a blank line, the host must pass the line filled with spaces. The lines provided for header will NOT be centred automatically.

Request packet:

==== Field 1:	Request code
Туре:	STRING
Length:	Fixed, 1 character
Notes:	Must be 'H' for this command

==Fields 2,4,6,8,10,12: Header line printing types Type: INTEGER Length: 0-1Digits Notes: The printing type for each header line as:

```
1 = Normal printing
2 = Double height
3 = Double width
4 = Double width and height
When printing double width, only 20 characters of the line
are printed.
```

```
==Fields 3,5,7,9,11,13: Header lines
Type: STRING
Length: 0-32 characters
Notes: The lines of the header
```

8.2.13. Command packets in detail -> Program footer [F]

Programs the footer in the ECR/POS. Lines that will not be passed in the command will not be printed. To program a blank line, the host must pass the line filled with spaces. The lines provided for footer will NOT be centred automatically.

Request packet:

Request code: Total field count: Data field count: Example request: (checksum)	'F' 8 (Counting request code & checksum fields) 6 (Without request code & checksum fields) "F/0/FOOTER LINE 1/0/FOOTER LINE 2/0/FOOTER LINE 3"		
==== Field 1: Request Type: Length: Fixed, Notes:	t code STRING 1 character Must be 'F' for this command		
==== Fields 2,4,6: Type: Length: 0-1 Notes:	Footer line printing types INTEGER The printing type for each footer line as: 1 = Normal printing 2 = Double height 3 = Double width 4 = Double width and height When printing double width, only 20 characters of the line are printed.		
==== Fields 3,5,7: Type: Length: 0-32 ch Notes:	Footer lines STRING maracters The text lines of the footer		
Reply packet:			
Total field count: Data field count: Notes:	4 (Counting reply code, status & checksum) 0 (Without reply code, status & checksum) This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.		

8.2.14. Command packets in detail -> Program scrolling message [M]

Programs a message in the ECR/POS which will be scrolled left to right when the ECR/POS is idle.

Request packet: _____ Request code: 'M' 3 (Counting request code & checksum fields) Total field count: Data field count: 1 (Without request code & checksum fields) "M/THIS IS MY SCROLLING MESSAGE/" (checksum) Example request: ==== Field 1: Request code Type: STRING Fixed, 1 character Length: Must be 'M' for this command Notes: ==== Field 2: Message Type: STRING 0-96 characters Length: Notes: The scrolling message to program Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) This command's reply packet does not contain Notes: additional information; only 1 field reply code, 2 fields status and a checksum

8.2.15. Command packets in detail -> Item sale [3]

This command belongs to the fiscal printer commands. It is used to sale an item remotely. If a transaction is not open, the ECR/POS will open it. Not all fields in this command are optional.

```
Request packet:
_____
                       '3'
Request code:
Total field count:
                       9 (Counting request code & checksum fields)
                       7 (Without request code & checksum fields)
Data field count:
                        "3/S/ITEM-1/ADDITIONAL INFO/1.000/100.00/1/5/" (checksum)
Example request:
==== Field 1: Request code
Type:
                      STRING
               Fixed, 1 character
Length:
Notes:
                      Must be '3' for this command
==== Field 2: Operation
Type:
                       STRING
Length:
               Fixed, 1 character
Notes:
                       The operation code must be one of the following:
                       'S' for positive sale
                       'V' for void (negative) sale
                       'R' for refund
```

==== Field 3: Item description Type: STRING 1-20 characters Length: The description of the item (required) Notes: ==== Field 4: Sale extended description line Type: STRING Length: 0-30 characters Notes: An extra information line printed below the 'sale' line. Optional ==== Field 5: Sales quantity Type: QUANTITY Length: Default Notes: The item sale quantity ==== Field 6: Item unit price Type: AMOUNT Length: Default Notes: The item's unit price for the sale ==== Field 7: Department owning item Type: INTEGER 1-2 Length: Notes: The item's department number. (1='A', 2='B'...)==== Field 8: Item Vat rate Type: AMOUNT Default Length: Notes: The VAT rate that applies to this item. This rate MUST be equal to the rate which the department of this item corresponds to. Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum. 8.2.16. Command packets in detail -> Discount/Markup /Coupon/Ticket [4] This command is for issuing discounts, markups, ticket sales, or coupons to the ECR/POS. A transaction must be open. Request packet: _____ **'**4 **'** Request code: Total field count: 8 (Counting request code & checksum fields) Data field count: 6 (Without request code & checksum fields) "4/1200.00/MARKUP//4/0/0/1/" (checksum) Example request: ==== Field 1: Request code Type: STRING Fixed, 1 character Length:

Must be '4' for this command Notes: ==== Field 2: Amount of operation/Percentage of operation AMOUNT Type: Default Length: The amount or percentage of the Notes: discount/markup/coupon/ticket operation. ==== Field 3: The operation description STRING Type: 0-16 characters Length: Notes: Optional string for description of operation. If not passed, the default string (programmed in the ECR/POS's setup) will be used. ==== Field 4: Operation extended description Type: STRING Length: 0-30 characters Optional string for additional information printing of the Notes: operation. Prints one additional line below the operation printing lines. ==== Field 5: Operation code INTEGER Type: Fixed, 1 digit, range 0-3 Length: Notes: The operation code must be one of the following: 0 = Discount1 = Markup2 = Coupon3 = Ticket4 = The discount/markup will be used according to the fields 6 and 7 of the command (temporary) If field 5 value is not 4, then the discount/markup's fields 6 and 7 will not matter and the discount/markup will be executed as programmed in the ECR ==== Field 6: Operation mode INTEGER Type: Length: Fixed, 1 digit, range 0-1 Notes: The operation mode specifies where the operation will take place: 0 = Do the operation in the Last item sold 1 = Do the operation in receipts current subtotal Ticket operation is always performed on subtotal regardless of the operation mode passed ==== Field 7: Amount/Percentage specifier Type: INTEGER Fixed, 1 digit, range 0-1 Length: This field specifies whether the field 1 is a percentage or Notes: the field 1 is an amount. 0 = Percentage, 1 = Amount

8.2.17. Command packets in detail -> Payments in receipt/cash in/cash out [5]

This command is used in 3 cases:

In receipts (positive)In cash in (positive)In cash out (negative)

When a receipt is open, this command will force the ECR/POS firmware state to enter payment mode.

Request packet:

_____ **'**5' Request code: Total field count: 7 (Counting request code & checksum fields) Data field count: 5 (Without request code & checksum fields) "5/1/1000.00/PAYMNT DESCR/1.000000/CREDIT/" (checksum) Example request: ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Must be '5' for this command Notes: ==== Field 2: Payment type (index) INTEGER Type: 1-2 digits Length: Notes: The payment code ==== Field 3: Payment Amount Type: AMOUNT Length: Default The amount for the payment (must be zero for cash in/out) Notes: ==== Field 4: Payment description STRING Type: Length: 0-30 characters Notes: An optional string for extended description of the payment. This line will be printed after the actual payment lines. ==== Field 5: Payment currency Type: RATE Default Length: Notes: The currency (rate) of the payment type. The payment currency is used only when the payment type (field 2) is 20 (a generic payment slot). When not 20, this field is ignored. ==== Field 6: Payment extended description Type: STRING Length: 0-8 characters

Notes:	The description of the payment. The payment description is used only when the payment type (field 2) is 20 (a generic payment slot). When not 20 this field is ignored.			
Reply packet:				
Total field count: Data field count: Notes:	4 (Counting reply code, status & checksum) 0 (Without reply code, status & checksum) This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.			

8.2.18. Command packets in detail -> Set active clerk [1]

This command is used to set an active clerk for issuing receipts and reports. The clerk cannot be changed if any receipt is open (legal or not).

```
Request packet:
_____
Request code:
                       '1'
Total field count:
                      3 (Counting request code & checksum fields)
Data field count:
                       1 (Without request code & checksum fields)
Example request:
                       "1/8/" (checksum)
==== Field 1: Request code
Type:
                      STRING
Length:
               Fixed, 1 character
                      Must be '1' for this command
Notes:
==== Field 2: Clerk number (index)
Type:
                      INTEGER
              1-2 digits
Length:
                      The clerk code to be activated
Notes:
Reply packet:
_____
Total field count:
                       4 (Counting reply code, status & checksum)
Data field count:
                       0 (Without reply code, status & checksum)
Notes:
                       This command's reply packet does not contain
                       additional information; only 1 field reply
                       code, 2 fields status and a checksum.
8.2.19. Command packets in detail -> Set client name [2]
  This command is for searching for an online client description.
Request packet:
==================
                       '2'
Request code:
Total field count:
                      3 (Counting request code & checksum fields)
Data field count:
                      1 (Without request code & checksum fields)
Example request:
                       "2/Panagiotou Dimitris/" (checksum)
==== Field 1: Request code
Type:
                      STRING
```

Length:	Fixed, 1 character
Notes:	Must be '2' for this command
==== Field 2:	Client description
Type:	STRING
Length:	1-32 characters
Notes:	A description for a client printed in the receipt.
Reply packet:	
Total field con Data field coun Notes:	<pre>unt: 4 (Counting reply code, status & checksum) nt: 0 (Without reply code, status & checksum) This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.</pre>

8.2.20. Command packets in detail -> Cancel receipt [+]

This command is for cancelling an open legal receipt which is not in payment state. The ECR/POS will remove any record keeping for this receipt and will terminate it.

Request packet: _____ Request code: ' + ' Total field count: 2 (Counting request code & checksum fields) Data field count: 0 (Without request code & checksum fields) Example request: "+/" (checksum) ==== Field 1: Request code Type: STRING Fixed, 1 character Length: Must be '+' for this command Notes: Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain

8.2.21. Command packets in detail -> Read transaction totals [9]

This command is used for getting the current transaction totals when a receipt is currently open. If a receipt is not open, the transaction totals will be zero.

additional information; only 1 field reply code, 2 fields status and a checksum.

Request packet:	
Request code: Total field coun Data field count Example request:	<pre>'9' 2 (Counting request code & checksum fields) 3 (Without request code & checksum fields) "9/" (checksum)</pre>
==== Field 1: F Type: Length: F	equest code STRING ixed, 1 character

Notes: Must be '9' for this command Reply packet: ================= Total field count: 11 (Counting reply code, status & checksum) Data field count: 7 (Without reply code, status & checksum) Example reply: (reply code) (status) "/100.00/200.00/300.00/400.00/500.00/17/1500.00/" (checksum) ==== Fields 1, 2, 3, 4, 5: Receipt Accumulators Type: AMOUNT Default Length: Notes: Receipt's sums belonging to each VAT category ==== Field 6: Receipt number Type: INTEGER Length: 1-6 digits Notes: The open receipt's number When a receipt is not open, it indicates the last receipt's number ==== Field 7: Transaction Total AMOUNT Type: Default Length: Notes: The amount that requires payment before the transaction can be closed. If the receipt is not in payment state, this amount equals to the sum of all VAT accumulators. When the receipts is in payment state, it shows the amount remain to be paid.

8.2.22. Command packets in detail -> Read daily totals [0]

This command is used to read the daily totals accumulated in one day.

Request packet: _____ '0' Request code: Total field count: 2 (Counting request code & checksum fields) Data field count: 0 (Without request code & checksum fields) "0/" (checksum) Example request: ==== Field 1: Request code Type: STRING Fixed, 1 character Length: Notes: Must be '0' for this command Reply packet: _____ Total field count: 15 (Counting reply code, status & checksum) Data field count: 11 (Without reply code, status & checksum) Example reply: (reply code) (status) "/10.00/20.00/30.00/40.00/50.00/150.00/121/11/0.00/0.00/0.00/" (checksum) ==== Field 1, 2, 3, 4, 5: Daily VAT Type: AMOUNT Length: Default Notes: Daily sums belonging to each VAT category

==== Field 6: Daily total Type: AMOUNT Default Length: Notes: Daily total sum (the sum of fields 1 to 5) ==== Field 7: Receipt number INTEGER Type: 1-6 digits Length: Notes: The open receipt's number When a receipt is not open, it indicates the last receipt's number ==== Field 8: Illegal receipt number Type: INTEGER 1-6 digits Length: The open illegal receipt's number Notes: When an illegal receipt is not open, it indicates the last receipt's number ==== Field 9: Voids total Type: AMOUNT Length: Default Notes: The sum of all voids during the day ==== Field 10: Refunds total AMOUNT Type: Length: Default The sum of all refunds during the day Notes: ==== Field 11: Cancels total Type: AMOUNT Length: Default Notes: The sum of all cancels during the day

8.2.23. Command packets in detail -> Open cash in/out transaction [6]

This command is for opening a cash-in or cash-out transaction to the ECR/POS. This must be done prior to sending any payment commands to the ECR. A legal receipt or a cash-in / cash out transaction must not be open. After successful open of either cashin or cashout, host may issue 'payment' commands. Issuing a payment command with zero value will close the cashin/out transaction.

Request packet: _____ '6' Request code: Total field count: 3 (Counting request code & checksum fields) Data field count: 1 (Without request code & checksum fields) "6/1" (checksum) Example request: ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Notes: Must be '6' for this command ==== Field 2: Cash in / Cash out type

Type: Length: Notes:	Fixed,	INTEGER 1 digit The type can be: 0 = Open Cash in transaction 1 = Open Cash out transaction
Reply packet:		
Total field count: Data field count: Notes:		4 (Counting reply code, status & checksum) 0 (Without reply code, status & checksum) This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.

8.2.24. Command packets in detail -> Issue report [x]

This command is used to issue the standard reports supported by the ECR.

```
Request packet:
_____
Request code:
                        'x'
Total field count:
                        4 (Counting request code & checksum fields)
Data field count:
                        2 (Without request code & checksum fields)
Example request:
                        "x/1/1/3" (checksum)
==== Field 1: Request code
Type:
                       STRING
               Fixed, 1 character
Length:
Notes:
                      Must be 'x' for this command
==== Field 2:
              Report type
Type:
                       INTEGER
               1 digit, range 0-9
Length:
Notes:
                       The report type can be:
                       1 = X sales total report
                       2 = Drawer report
                       3 = PLU report
                       4 = Department report type 1
                       5 = Department report type 2
                       6 = Clerk report
                       7 = Z closure report (if fields 3,4 are 0 then a copy of the
                       last Z report is issued)
                       8 = Statistics report (NOT USED)
                       9 = Items List (field 3 shows the
                       starting Item's number and filed
                       number 4 shows the Item's ending
                       number)
==== Field 3: The Clerk number
Type:
                       INTEGER
Length:
               0 - 2 digits
Notes:
                       The Clerk number to begin the clerk's report Leave blanc for
                       the other options of Field 2
==== Field 4: The Clerk number
Type:
                       INTEGER
Length:
               0 - 2 digits
```

8.2.25. Command packets in detail -> Clear statistics [8]

This command is used to clear statistic accumulators and counters for various files.

Request packet: _____ Request code: **'**8' Total field count: 4 (Counting request code & checksum fields) Data field count: 2 (Without request code & checksum fields) Example request: "8/1/0" (checksum) ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Must be '8' for this command Notes: ==== Field 2: File no Type: INTEGER Fixed, 1 digit Length: The file to clear. Can be: Notes: 0 - for PLU statistics 1 - for DPT statistics 2 - for generic statistics ==== Field 3: Generic selector Type: INTEGER Fixed, 1 digit Length: Notes: The generic statistics to clear Options 1,2,3 used only if field 2 is set to 2. Can be: 0 - for full general stats clear 1 - for hourly stats clear 2 - for daily stats clear 3 - for monthly stats clear Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.

8.2.26. Command packets in detail -> Device status read [?]

This command is used to retrieve the status of the ECR/POS. Because this status information is always sent in the reply packet, the status command need not any additional information receive or return.

```
Request packet:
_____
                       121
Request code:
                       2 (Counting request code & checksum fields)
Total field count:
                       0 (Without request code & checksum fields)
Data field count:
                       "?/" (checksum)
Example request:
==== Field 1: Request code
Type:
                      STRING
               Fixed, 1 character
Length:
Notes:
                      Must be '?' for this command
Reply packet:
_____
Total field count:
                       4 (Counting reply code, status & checksum)
Data field count:
                       0 (Without reply code, status & checksum)
Notes:
                       This command's reply packet does not contain
                       additional information; only 1 field reply
                       code, 2 fields status and a checksum
8.2.27. Command packets in detail -> Real time clock read [t]
 This command is used to read the ECR/POS's real time clock.
```

```
Request packet:
_____
                       't'
Request code:
Total field count:
                       2 (Counting request code & checksum fields)
                       0 (Without request code & checksum fields)
Data field count:
                       "t/" (checksum)
Example request:
==== Field 1: Request code
Type:
                      STRING
Length:
               Fixed, 1 character
                      Must be 't' for this command
Notes:
Reply packet:
_____
Total field count:
                       6 (Counting reply code, status & checksum)
Data field count:
                       2 (Without reply code, status & checksum)
                       (reply code) (status)
Example reply:
                       "200404/160913"
                        (checksum)
==== Field 1: System date
Type:
                      DATE6
Length:
               Fixed, 6 digits
Notes:
                      The current date in ECR/POS
==== Field 2: System time
Type:
                      TIME
```

Length: Fixed, 6 digits Notes: The current time in ECR/POS

8.2.28. Command packets in detail -> Program Real Time Clock [T]

This command is used to program the ECR/POS real time clock (ie: time and date). For this command to succeed, the 'clock' jumper must be short, otherwise the command will fail. Also, the date must not be prior to the last fiscal record's date.

Request packet: _____ 'T' Request code: Total field count: 4 (Counting request code & checksum fields) 2 (Without request code & checksum fields) Data field count: "T/200404/160913/" (checksum) Example request: ==== Field 1: Request code STRING Type: Fixed, 1 character Length: Notes: Must be 'T' for this command ==== Field 2: System date Tvpe: DATE6 Length: Default Notes: The date to set in RTC (Real time clock) ==== Field 3: System time Type: TIME Length: Default Notes: The time to set in RTC

Reply packet:

Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.

8.2.29. Command packets in detail -> Device write [7]

This command is used to print user messages to display or the printer. When sending printing lines, after every six lines the firmware will aromatically print the 'ILLEGAL RECEIPT' message.

Request packet: _____ 171 Request code: Total field count: 5 (Counting request code & checksum fields) Data field count: 3 (Without request code & checksum fields) "7/0/1/-- WELCOME --/" (checksum) Example request: ==== Field 1: Request code Type: STRING Fixed, 1 character Length: Must be '7' for this command Notes:

==== Field 2: Device code Type: INTEGER Fixed, 1 digit, range 0-2 Length: The device to which the message will be printed Notes: 0 = Print to Display 1 = Print to 'Receipt & Journal' stations 2 = Print to Slip station (When printing in slip station, the firmware automatically prints a non-fiscal message every ix lines of printing) ==== Field 3: Printing type Type: INTEGER Length: Fixed, 1 digit, range 1 - 3 The printing style for the device requested. Notes: For Display, types can be: 1 - Print to 1st line only 2 - Print to 2nd line only 3 - Print to 1st line and clear 2nd For printer, types can be: 1 - Normal print 2 - Double height 3 - Double width 4 - Double width and height ==== Field 4: Print line Type: STRING 0-32 characters Length: The line to send to the selected device Notes: For display, the line may be up to 20 characters For printer, the line may be 40 or 80 characters depending on the selected station (Receipt and Journal stations can print up to 40 characters and the Slip can print up to 80 characters). When printing in double width, the character width is halved. Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.

8.2.30. Command packets in detail -> Drawer open [q]

This command is for remotely forcing the drawer to open.

 Total field count: 2 (Counting request code & checksum fields) Data field count: 0 (Without request code & checksum fields) "q/" (checksum) Example request: ==== Field 1: Request code Type: STRING Fixed, 1 character Length: Notes: Must be 'q' for this command Reply packet: ================= Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum. 8.2.31. Command packets in detail -> Printer feed [w] This command is for feeding the printer. (*NEW* for this revision) Request packet: _____ Request code: 'w' 4 (Counting request code & checksum fields) Total field count: Data field count: 2 (Without request code & checksum fields) w/1/2/ (checksum) Example request: ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Must be 'q' for this command Notes: ==== Field 2: Station number Type: INTEGER 1 digit, range 0-3 Length: 0 = Receipt + Journal station Notes: 1 = Receipt station 2 = Journal station 3 = Slip station==== Field 3: Feed count INTEGER Type: Length: 1 digit, range 1-9 Notes: Number of lines to feed the selected station Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) 0 (Without reply code, status & checksum) Data field count: Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.

8.2.32. Command packets in detail -> End user printing [m]

This command is used to terminate any user-report printing in slip or other

stations. The command will eject the paper if the printing is on slip station. If the printing was in receipt/journal, the command will cut the paper if a cutter is available Request packet: _____ 'm' Request code: Total field count: 2 (Counting request code & checksum fields) Data field count: 0 (Without request code & checksum fields) "m/" (checksum) Example request: ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Notes: Must be 'm' for this command Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum)

This command's reply packet does not contain additional information; only 1 field reply

```
code, 2 fields status and a checksum.
```

Notes:

8.2.33. Command packets in detail -> Get version/device info [v]

This command will return version information for protocol and firmware of the ECR/POS. Also returns the device capabilities. (*NEW* in this revision)

```
Request packet:
_____
                       'v'
Request code:
                       2 (Counting request code & checksum fields)
Total field count:
Data field count:
                       0 (Without request code & checksum fields)
Example request:
                       "v/" (checksum)
==== Field 1: Request code
Type:
                      STRING
               Fixed, 1 character
Length:
                      Must be 'v' for this command
Notes:
Reply packet:
_____
Total field count:
                       15 (Counting reply code, status & checksum)
Data field count:
                       11 (Without reply code, status & checksum)
                       (reply code) (status) "10.01/1.001/ 68/5000/ 61/21/10/10/ 6/
Example reply:
5/30" (checksum)
==== Field 1: Firmware revision
Type:
                      STRING
Length:
               5 chars
Notes:
                      The ECR/POS firmware version.
```

==== Field 2: Protocol revision Type: STRING 5 chars Length: Notes: The ECR/POS protocol version. ==== Field 3: Key's total number Type: INTEGER Length: 1-5 digits Notes: Maximum keys ==== Field 4: Total PLU's number INTEGER Type: Length: 1-5 digit Notes: Maximum plus ==== Field 5: Total DPT's number Type: INTEGER 1-5 digits Length: Notes: Maximum departments ==== Field 6: Total's payment's number Type: INTEGER Length: 1-5 digits Notes: Maximum payments ==== Field 7: Total's clerk's number Type: INTEGER Length: 1-5 digits Notes: Maximum clerks ==== Field 8: Total Discount/Markups number Type: INTEGER 1-5 digits Length: Maximum disc/markups Notes: ==== Field 9: Total Header Lines Type: INTEGER Length: 1-5 digits Notes: Header lines ==== Field 10: Fixed Number Type: INTEGER Fixed Length: Notes: Fixed number '5' ==== Field 11: Total's category number Type: INTEGER Length: Default Notes: Maximum Category number

8.2.34. Command packets in detail -> ECR's online communication [n]

Set ECR online/offline

Request packet:

'n' Request code: Total field count: 3 (Counting request code & checksum fields) 1 (Without request code & checksum fields) Data field count: Example request: "n/1" (checksum) ==== Field 1: STRING Type: Fixed 1 character Length: Must be 'n' for this command Notes: ==== Field 2: Set ONLINE or OFFLINE Type: INTEGER Length: Fixed 1 digit Notes: 2 for online, 1 for offline Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.

8.2.35. Command packets in detail -> Scroll-Line message displaying [o]

Scroll message displaying

Request packet: _____ Request code: '0' Total field count: 3 (Counting request code & checksum fields) 1 (Without request code & checksum fields) Data field count: "o/TEST MESSAGE" (checksum) Example request: ==== Field 1: Request Code Type: STRING Length: Fixed 1 character Notes: Must be 'o' for this command ==== Field 2: Advertising Message Type: STRING 0 - 96 characters Length: Notes: Scrolling message

8.2.36. Command packets in detail -> Program DISCOUNT/ MARKUP [u]

Program a DISCOUNT/ MARKUP

Request packet: _____ 'u' Request code: 12 (Counting request code & checksum fields) Total field count: 10 (Without request code & checksum fields) Data field count: "u/2/DISCDESCR/1/1/1/1/1/1000.00/2000.00/100.00" (checksum) Example request: ==== Field 1: Request code STRING Type: Length: Fixed 1 character Notes: Must be 'u' for this command ==== Field 2: Discount's Markup Number Type: INTEGER 1 - 2 digits Length: Notes: The Discount/markup number to be programmed ==== Field 3: Description Type: STRING Length: 0 - 16 chars Notes: The Discount/markup description ==== Field 4: Flag discount/markup Type: INTEGER 0 - 1 digits Length: Notes: 0 for discount, 1 for markup ==== Field 5: Flag price/percentage Type: INTEGER Length: 0 - 1 digits Notes: 0 for percentage, 1 for price ==== Field 6: Flag sales/subtotal/both Type: INTEGER 0 - 1 digits Length: 0 for sales, 1 for subtotal, 2 for both Notes: ==== Field 7: Flag active Type: INTEGER 0 - 1 digits Length: 0 for inactive, 1 for active Notes: ==== Field 8: Flag ticket Type: INTEGER 0 - 1 digits Length: 0 no, 1 yes Notes: ==== Field 9: Amount/percentage for discount/markup Type: AMOUNT Length: Default Notes: Amount/percentage for discount/markup ==== Field 10: Maximum price Type: AMOUNT Default Length: Notes: The maximum price

==== Field 11: Maximum percentage Type: PERCENTAGE Length: 0 - 6 digits Notes: Maximum percentage

8.2.37. Command packets in detail -> READ DISCOUNT/ MARKUP [V]

READ DISCOUNT/ MARKUP

Type: STRING Length: Fixed 1 char Notes: Must be 'V' for this command

==== Field 2: Number Type: INTEGER Length: 1 - 2 digits Notes: The Discount/markup number

Reply packet: _____ 15 (Counting reply code, status & checksum) Total field count: 11 (Without reply code, status & checksum) Data field count: Example reply: (reply code) (status) "/abcdefghijklmnop/0/1/0/1/1/12.75/16/5/135.67/6/3/5/ (checksum)" ==== Field 1: Discount/Markup description Type: STRING Length: 16 characters Notes: The discount/Markup description ==== Field 2: Flag discount/markup Type: INTEGER 1 digit Length: Notes: 0 for discount, 1 for markup ==== Field 3: Flag price/percentage

Type: INTEGER Length: 1 digit 0 for percentage, 1 for price Notes: ==== Field 4: Flag sales/subtotal/both INTEGER Type: 1 digit Length: Notes: 0 for sales, 1 for subtotal, 2 for both ==== Field 5: Flag active Type: INTEGER 1 digit Length: Notes: 0 for inactive, 1 for active ==== Field 6: Flag ticket Type: INTEGER Length: 1 digit Notes: 0 no, 1 yes ==== Field 7: Amount/percentage for discount/markup AMOUNT Type: Length: Default Notes: Amount/percentage for discount/markup ==== Field 8: Maximum price AMOUNT Type: Length: Default Notes: The maximum price ==== Field 9: Maximum percentage Type: AMOUNT Length: Default Maximum percentage Notes: ==== Field 10: Daily totals of discount/markup Type: AMOUNT Default Length: Notes: Daily total of discount/markup ==== Field 11: Total amount for discount/markup Type: AMOUNT Default Length: Notes: Total amount for discount/markup ==== Field 12: Daily Times for discount/markup INTEGER Type: DEFAULT Length: Total number of daily discount/markup Notes: ==== Field 13: Total Times for discount/markup Type: INTEGER Length: DEFAULT Notes: Total number of daily discount/markup

8.2.38. Command packets in detail -> PLU get info/stats by code [h]

This command will return all information about a programmed PLU.

Request packet: _____ Request code: 'h' 3 (Counting request code & checksum fields) Total field count: 1 (Without request code & checksum fields) Data field count: "h/1234567890123456/" (checksum) Example request: -1-----2-----Field numbers: ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Notes: Must be 'h' for this command ==== Field 2: PLU number / PLU search code (2 cases) Type: STRING Length: DEFAULT Notes: It is the PLU code to search & reply Reply packet: _____ Total field count: 15 (Counting reply code, status & checksum) Data field count: 11 (Without reply code, status & checksum) Example reply: (reply code) (status) "1231231231231231/ABCDEFGHIJKLMNOPQRST /0001/12/10100111/500/10.00/10.00/3.100/5.810/150.25/" (checksum) ==== Field 1: PLU search code Type: STRING Length: DEFAULT The search key for this PLU Notes: ==== Field 2: PLU description Type: STRING Fixed, 20 characters Length: The description for this PLU Notes: ==== Field 3: PLU department Type: INTEGER Length: Fixed, 4 digits The department number holding this PLU Notes: ==== Field 4: PLU bonus Type: INTEGER Length: DEFAULT The Plus bonus holding this PLU Notes: ==== Field 5: PLU settings Type: FLAGS Length: Fixed, 8 digits Notes: The flag settings for this PLU as (left to right): 1 = Item in package 1 = Item can have negative price 1 = Item has open price 1 = Item is available for sales

1 = Item can have a zero price 1 = Item will close receipt 1 = Print double height 1 = Print PLU's department ==== Field 6: PLU index INTEGER Type: Length: 1-4 digits, Notes: The index in internal RAM of the PLU in Item database. ==== Field 7: PLU price AMOUNT Type: Length: Default Notes: The price for this PLU ==== Field 8: PLU maximum price Type: AMOUNT Length: Default The maximum valid price for this PLU Notes: ==== Field 9: PLU current stock Type: OTY Length: Default The current stock available for this PLU Notes: ==== Field 10: PLU sold quantity Type: QTY Length: Default Notes: The current sold quantity of this PLU ==== Field 11: PLU total sales Type: AMOUNT Length: Default The current PLU total sales Notes:

8.2.39. Command packets in detail -> Program VAT rates [b]

This command is used to program the VAT rates of the ECR/POS. For this command to succeed, a day must not be open.

Request packet: _____ Request code: 'b' Total field count: 7 (Counting request code & checksum fields) Data field count: 5 (Without request code & checksum fields) Example request: "b/4/8/18/36/0" (checksum) ==== Field 1: Request code Type: STRING Length: Fixed, 1 character Must be 'b' for this command Notes: ==== Fields 2,3,4,5,6: Vat rates Type: PERCENTAGE 0 - 5 digits Length: Notes: The VAT rates to program.

8.2.40. Command packets in detail -> Set receipt comment text [j]

Request packet:

This command is used to set an additional 3-line footnote that will be printed at the end of the receipt just before the programmed footer. This footnote will be active only for the current receipt or the next receipt (if none is currently open) if the last commnad filed is 0, or will be active for all the receipts if the last command filed is 1.

```
_____
Request code:
                       'j'
Total field count:
                       6 (Counting request code & checksum fields)
                       4 (Without request code & checksum fields)
Data field count:
                       "j/COMMENT 1/COMMENT 2/COMMENT 3/0/" (checksum)
Example request:
==== Field 1: Request code
Type:
                      STRING
Length:
               Fixed, 1 character
Notes:
                      Must be 'j' for this command
==== Fields 2,3,4:
                      Comment lines
                      STRING
Type:
              0-32 chars
Length:
                      The actual text that will be printed. Not all three lines
Notes:
                      required.
==== Field 5: Comments Type
Type:
                      Integer
Length:
               Fixed, 1 digit
                      0= Comments will be active only for the current receipt or
Notes:
                                     none is currently open)
the next receipt (if
                      1= Comments will be active for all the receipts
Reply packet:
_____
Total field count:
                       4 (Counting reply code, status & checksum)
                        0 (Without reply code, status & checksum)
Data field count:
Notes:
                       This command's reply packet does not contain
                       additional information; only 1 field reply
                       code, 2 fields status and a checksum.
```

8.2.41. Command packets in detail -> Payment amount transfer [1]

This command is for transferring an amount from one payment type to another. For

successful completion of this command, the source payment type must contain a sum that is higher or equal to the amount that must be transferred.

Request packet:

==================	:	
Request code: Total field coun Data field coun Example request	unt: it: :	<pre>'1' (the letter) 5 (Counting request code & checksum fields) 3 (Without request code & checksum fields) "1/1/2/100.00/" (checksum)</pre>
==== Field 1: Type: Length: Notes:	Request Fixed, 1	code STRING character Must be 'l' for this command
==== Field 2: Type: Length: Notes:	'Source' 1-2 Digi	Payment INTEGER ts The payment to transfer the amount from. Payment codes are defined in another paragraph.
==== Field 3: Type: Length: Notes:	'Destina 1-2 Digi	tion' Payment INTEGER ts The payment to transfer the amount to. Payment codes are defined in another paragraph.
==== Field 4: Type: Length: Notes:	Transfer Default	Amount AMOUNT The amount to be transferred from source to destination.
Reply packet:		
Total field cou Data field coun Notes:	nt: t:	4 (Counting reply code, status & checksum) 0 (Without reply code, status & checksum) This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.
8.2.42. Command	l packets	in detail -> Read last fiscal data [i]
This command memory .	returns a	a packet with the the accumulated sums of the fiscal
Request packet:		
Request code: Total field coun Data field coun Example request	int: it: :	'i' 2 (Counting request code & checksum fields) 0 (Without request code & checksum fields) "i/" (checksum)
==== Field 1: Type: Length: Notes:	Request Fixed, 1	code STRING character Must be 'i' for this command
Reply packet: ============= Total field count: 13 (Counting reply code, status & checksum) 9 (Without reply code, status & checksum) Data field count: Example reply: (reply code) (status) "200404/161802/2/4/20.00/0.00/0.00/0.00/20.00" (checksum) ==== Field 1: Last Z date DATE6 Type: Length: Default It is the date of the last Z closure stored Notes: in fiscal memory ==== Field 2: Last Z time Type: TIME Length: Default Notes: It is the time of the last Z closure stored in fiscal memory ==== Field 3: Last Z number INTEGER Type: Length: Default Notes: It is the number of the last Z closure stored in fiscal memory ==== Field 4: Total receipts counter Type: INTEGER Length: Default Notes: The progressive number of all legal receipts recorded in the Fiscal Memory ==== Field 5,6,7,8: Fiscal accumulated totals AMOUNT Type: Length: Default Each first 4 Vat's accumulated sums stored in fiscal memory. Notes: ==== Field 9: Grand Total Type: Amount Length: Default The grand total of all the transactions stored inside the Notes: fiscal memory

8.2.43. Command packets in detail -> Read VAT rates [e]

This command is used to retrieve the current vat rates programmed into the $\ensuremath{\mathsf{ECR}}/\ensuremath{\mathsf{POS}}$.

Length: Fixed, 1 character Must be 'e' for this command Notes: Reply packet: _____ Total field count: 9 (Counting reply code, status & checksum) Data field count: 5 (Without reply code, status & checksum) Example reply: (reply code) (status) "/4/8/18/36/0" (checksum) ==== Fields 1,2,3,4,5: Vat rates Type: PERCENTAGE Length: DEFAULT, range 0-100 Notes: The VAT rates that are programmed. 8.2.44. Command packets in detail -> Read keyboard [B] Reads the keyboard Request packet:

==== Field 1: Type: STRING Length: Fixed 1 char Notes: Must be 'B' for this command

==== Field 2: Number Type: INTEGER Length: 1 - 3 digits Notes: The keyboard code number

8.2.45. Command packets in detail -> Write keyboard [G]

Writes the keyboard

Request packet:

=============	
Request code:	'G'
Total field count:	6 (Counting request code & checksum fields)
Data field count:	4 (Without request code & checksum fields)
Example request:	"G/21/2/1/15/" (checksum)

==== Field 1: Request Code Type: STRING Fixed 1 character Length: Must be 'G' for this command Notes: ==== Field 2: Number Type: INTEGER 1 - 3 digits Length: The keyboard code number Notes: ==== Field 3: General functions Type: INTEGER Length: Fixed 1 digit Notes: General functions , range 1-7 ==== Field 4: The keyboard level Type: INTEGER Length: Fixed 1 digit Notes: The keyboard level , range 0-1 ==== Field 5: The function id Type: INTEGER 1 - 4 digits Length: The function id Notes: Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum. 8.2.46. Command packets in detail -> Set Pos Bmp [Z] Set Pos BMP Request packet: _____ 'Z' Request code: 4 (Counting request code & checksum fields) Total field count: Data field count: 2 (Without request code & checksum fields) "Z/1/2/" (checksum) Example request: ==== Field 1: Request Code Type: STRING Length: Fixed 1 char Must be 'Z' for this command Notes: ==== Field 2: Setup bitmap top Type: INTEGER 0 - 1 digits Length: Notes: Setup bitmap top ==== Field 3: Setup bitmap bottom Type: INTEGER Length: 0 - 1 digits

Notes:

Setup bitmap bottom

8.2.47. Command packets in detail -> Set Bitmap [\$]

Set the Bitmap

Request packet: _____ '\$' Request code: Total field count: 7 (Counting request code & checksum fields) Data field count: 5 (Without request code & checksum fields) Example request: "\$/1/128/128/15/f0a0fe....." (checksum) ==== Field 1: Request Code Type: STRING Length: Fixed 1 char Must be '\$' for this command Notes: ==== Field 2: Number Type: INTEGER Length: Fixed 1 digit Notes: The Bmp index number ==== Field 3: Number Type: INTEGER 1- 3 digits Length: Notes: The width ==== Field 4: Number Type: INTEGER Length: 1- 3 digits The height Notes: ==== Field 5: Number Type: INTEGER Length: 1- 3 digits Notes: The line index ==== Field 6: Description Type: STRING Length: 0 - 64 characters Notes: The Bmp data Reply packet: _____ Total field count: 4 (Counting reply code, status & checksum) Data field count: 0 (Without reply code, status & checksum) Notes: This command's reply packet does not contain additional information; only 1 field reply code, 2 fields status and a checksum.

8.2.48. Command packets in detail -> Set Category [R]

Set a Category number and description

```
Request packet:
_____
Request code:
                        'R'
                       4 (Counting request code & checksum fields)
Total field count:
Data field count:
                        2 (Without request code & checksum fields)
Example request:
                        "R/5/CATEGORY 5" (checksum)
==== Field 1: Request Code
Type:
                       STRING
Length:
               Fixed 1 char
                      Must be 'R' for this command
Notes:
==== Field 2: Category Number
                       INTEGER
Type:
               DEFAULT
Length:
                      The Category's index number
Notes:
==== Field 3: Category Description
                      STRING
Type:
               0-20 characters
Length:
Notes:
                      The Category's description
```

8.2.49. Command packets in detail -> Read Category [Q]

Read a Category's number and description

```
Request packet:
_____
Request code:
                       '0'
Total field count:
                       3 (Counting request code & checksum fields)
                       1 (Without request code & checksum fields)
Data field count:
                       "Q/15" (checksum)
Example request:
==== Field 1: Request Code
Type:
                      STRING
Length:
               Fixed 1 char
Notes:
                      Must be 'Q' for this command
==== Field 1: Number
```

Type: Length:	DEFAULT	INTEGER
Notes:		Must be 'Q' for this command
Reply packet:		
Total field coun Data field coun Example reply: "15/CATEGORY 15	nt: t: "	5 (Counting reply code, status & checksum) 1 (Without reply code, status & checksum) (reply code)(status) (checksum)
==== Field 1:	Descrip	tion
Type:		STRING
Length:	Default	
Notes:		It is the description of the requested category

8.3 Command Protocol Error codes (DECIMAL FORM)

ERR 1	The protocol command expects more fields
ERR 2	A protocol command field is longer than expected
ERR 3	A protocol command filed is smaller than expected
ERR 4	Check the protocol command fields
ERR 5	Check the protocol command fields
ERR 6	The protocol command is not supported
ERR 7	The PLU code doesn't exist
ERR 8	The DPT Code doesn't exist
ERR 9	Wrong VAT code
ERR 10	The Clerk's index number doesn't exist
ERR 11	Wrong Clerk's password
ERR 12	The payment code doesn't exist
ERR 13	The requested Fiscal record doesn't exist
ERR 14	The requested Fiscal record type doesn't exist
ERR 15	Printing type error
ERR 16	The day is open, issue a Z- Report first
ERR 17	Disconnect Jumpers first
ERR 18	Wrong TIME, call SERVICE
ERR 19	NOT USED
ERR 20	A transaction is open, close the transaction first
ERR 21	Invalid Payment
ERR 22	CASH IN/OUT transaction in progress
ERR 23	Wrong VAT rate
ERR 24	Price Error
ERR 25	The online communication of the ECR is ON
ERR 26	The ECR is busy, try again later
ERR 27	Invalid sales operation
ERR 28	Invalid Discount/Markup type
ERR 29	No more headers can be programmed
ERR 30	A user's report is open
ERR 31	A user's report is open
ERR 32	The Fiscal Memory has no transactions
ERR 33	Discount/Markup index number error
ERR 34	You can't program any more PLUs
ERR 35	Error in BMP Data
ERR 36	The BMP index number doesn't exist
ERR 37	The category index number doesn't exist
ERR 38	NOT USED
ERR 39	Error printing type
ERR 40	NOT USED
ERR 41	No more sales can be performed
ERR 42	Reyboard error-or keyboard disconnected
EKK 43	Dattery error-or Dattery IOW
ERR - 100	Larger Quantity value than the one allowed
ERR - 101	Differ Sales value than the one allowed.
$\frac{\text{ERR} - 102}{\text{EDD}}$	PLO does not exist.
EKK = 103	There is an even receipt
$\frac{1000}{100} = 104$	There is an open recerpt
ERR = 105	There is an open CISH OUT
ERR = 107	Negative VAT amount
$\frac{100}{100}$	No open receint
$\frac{100}{\text{EBR}} = 100$	No transactions in the receipt
$\frac{100}{\text{ERR}} = 110$	Action is not allowed
$\frac{1}{1} \frac{1}{1} \frac{1}$	The total narment amount must be incorted first
	The cocar bayment amount must be theetted titst

ERR - 112	Negative total is not allowed .
ERR - 113	Subtotal must be inserted first
ERR - 114	Change are not allowed
ERR - 115	There is an open receipt .
ERR - 116	There is an open CASH IN/OUT.
ERR - 117	There is not an open CASH IN.
ERR - 118	There is not an open CASH OUT.
ERR - 119	Wrong payment code.
ERR - 120	Wrong DPT code.
ERR - 121	Ticket's decimal quantity is not allowed.
ERR - 122	No zero Discount/Markup is allowed.
ERR - 123	Discount/Markup limit is exceeded.
ERR - 124	No zero PLU/DPT sale is allowed.
ERR - 125	The DPT/PLU is not active.
ERR - 126	The maximum allowed receipt's total is exceeded.
ERR - 127	The maximum sales total is exceeded.
ERR - 128	Coupon discount in subtotal is not allowed.
FDD _ 100	No more discount/markup is allowed, a sale must occur
ERR - 129	first.
ERR - 130	Wrong DATE-TIME Call Service.
ERR - 131	No negative VAT amount is allowed
ERR - 132	Subtotal must be pressed first before Discount/Markup.
ERR - 133	No Discount/Markup is allowed in Subtotal .
ERR - 134	There are no fiscal data for the requested period .
ERR - 135	The Discount/Markup is not active .
ERR - 136	Fiscal Memory is full
ERR - 137	There are no transactions.
ERR - 138	Clerk is not allowed to perform ths action
ERR - 139	No daily transactions
ERR - 140	Wrong DATE, call SERVICE
ERR - 141	Wrong TIME, call SERVICE
ERR - 142	Fiscal MEMORY disconnected
ERR - 143	There daily transactions, issue a Z report first
ERR - 144	Access only to SERVICE
ERR - 145	Paper End in Journal Station
ERR - 146	Paper End in Receipt Station
ERR - 147	Printer Head open
ERR - 148	Printer Disconnected
ERR - 149	Fiscal Memory Error
ERR - 150	You cannot program any more PLUs cause the PLU index
	number is exceeded
ERR - 151	You cannot program this Discount/Markup
ERR - 152	The Client Code does not exist
	You cannot program 2 different VAT rates to have the
ERR - 153	same value
	No color and offer a tight discount
EKK - 154	No sales are allowed alter a ticket discount
EKK - 155	NO MORE HEADERS CAN BE PROGRAMMED
EKK - 150	The FLOS MUST be Zeroed TITST
EKK - 15/	A Z KEAD MUST DE ISSUEG IIRST
<u>EKK - 128</u>	inactive Payment